

Row:	Seat:

FINAL EXAMINATION, VERSION 3
 CSci 127: Introduction to Computer Science
 Hunter College, City University of New York
 Fall 2025

Exam Rules

- Show all your work. Your grade will be based on the work shown.
- You may have pens, pencils and one 8 1/2" x 11" reference sheet filled with notes. No other materials are allowed.
- No phones, computers, tablets, calculators, watches, smart glasses, smart pencils, earpods, or other electronic devices are allowed.
- All electronic devices must be turned off and stored in your bag. If you are not able to turn off the Bluetooth/Wifi on your device, put it in your bag at the front of the room.
- **Do not open this exam until instructed to do so.**

Hunter College regards acts of academic dishonesty (e.g., plagiarism, cheating on examinations, obtaining unfair advantage, and falsification of records and official documents) as serious offenses against the values of intellectual honesty. The College is committed to enforcing the CUNY Policy on Academic Integrity and will pursue cases of academic dishonesty according to the Hunter College Academic Integrity Procedures.

I understand that all cases of academic dishonesty will be reported to the Dean of Students and will result in sanctions.									
Name:									
EmpID:									
Email:									
Signature:									

1. (a) Fill in the code below to produce the output on the right:

```
cuny_man = "Baruch-CCNY-Hunter-John Jay"
```

Python Code:	Output:
i. <code>print(cuny_man[<input type="text"/>])</code>	Jay
ii. <code>counts = {} for c in cuny_man.upper(): if <input type="text"/>: counts[c] = counts[c]+1 else: counts[c]=1 print("C appears", counts['C'], "times.")</code>	C appears 3 times.
iii. <code>c_list = cuny_man. <input type="text"/> print(c_list[-1].upper())</code>	JOHN JAY
iv. <code>len_c = [<input type="text"/> for c in c_list] print(len_c[:3])</code>	[6, 4, 6]
v. <code>max_l = max(<input type="text"/>) print("Length of longest is", max_l)</code>	8

- (b) The commands below are **run sequentially**, what is the output after each has run:

```
$ ls -l
-rwxr-xr-x  1 stjohn  staff  40354 Nov 29 15:14 a.out
-rw-r--r--  1 stjohn  staff    283 Dec 10 15:14 f25p4aV3.py
-rw-r--r--  1 stjohn  staff     94 Dec 10 16:19 f25V5P2c.py
-rw-r--r--  1 stjohn  staff    218 Nov 29 09:00 p10aV1.cpp
-rw-r--r--  1 stjohn  staff    217 Dec  5 09:06 p10aV2.cpp
-rw-r--r--  1 stjohn  staff    239 Dec  6 17:29 p10aV3.cpp
```

```
$ pwd
```

```
/tmp/v3
```

Output:

```
$ mkdir cprogs
```

```
i. $ mv *.cpp cprogs
```

```
$ ls a.*
```

Output:

```
$ echo "Cleaning up"
```

```
ii. $ mkdir pyprogs
```

```
$ mv *.py pyprogs
```

Output:

```
$ cd cprogs
```

```
iii. $ pwd
```

```
$ ls -l | grep Dec | wc -l
```

2. (a) Fill in the missing values in the table:

Decimal	Binary	Hexadecimal
100		4
	1010	A
35	100011	
255	11111111	

- (b) Fill in the missing information to make the statements true:

```
import turtle
```

```
anna = turtle.Turtle()
```

```
anna.color("#121212")
```

```
isabel = turtle.Turtle()
```

```
turtle.colormode(1.0)
```

```
isabel.color(0, )
```

```
elise = turtle.Turtle()
```

```
turtle.colormode(255)
```

```
elise.color(200, 0, 200)
```

```
daniel = turtle.Turtle()
```

```
daniel.color("# )
```

```
beth = turtle.Turtle()
```

```
turtle.colormode(255)
```

```
beth.color(200, 0, 0)
```

i. is red.

ii. is purple.

iii. is green.

iv. is gray.

v. is bright pink.

- (c) Consider the code:

```
1 words = ""
2 while words == "" or len words) > 10:
3     words = input('Enter a string with 1 to 10 characters: ')
4     print('You entered: , words)
```

- i. **Circle** the code above and mark line with (i) that caused this error:

```
while words == "" or len words) > 10:
```

SyntaxError: unmatched ')'

Write the code that would fix the error:

- ii. **Box** the code above and mark line with (ii) that caused this error:

```
print('You entered: , word)
```

SyntaxError: unterminated string literal (detected at line 4)

Write the code that would fix the error:

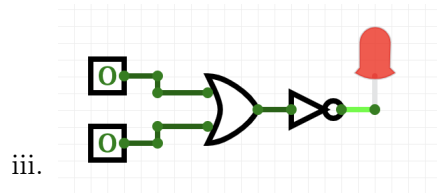
3. (a) What is the value (True/False) of out:

```
in1 = False
i. in2 = True
   out = in1 or in2
```

out =

```
in1 = True
ii. in2 = False
    out = not in2 and (in2 or not in1)
```

out =



out =

```
in1 = False
in2 = True
```

- (b) Fill in the values to yield the output:

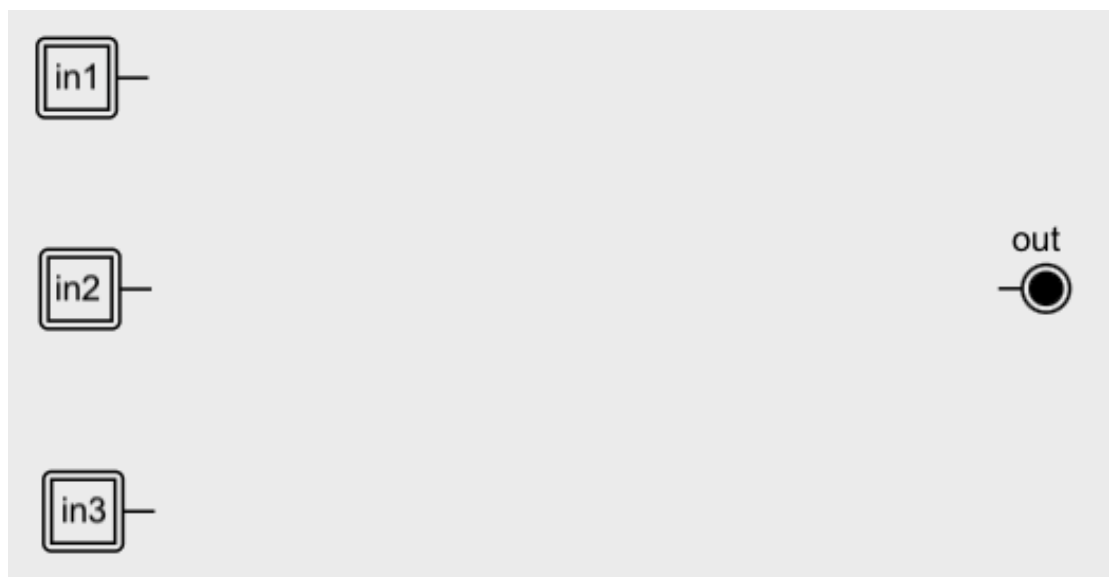
```
in1 = 
i.  in2 = 
```

```
out = not in1 or (in1 and not in2)
```

out =

- (c) Design a circuit that implements the logical expression:

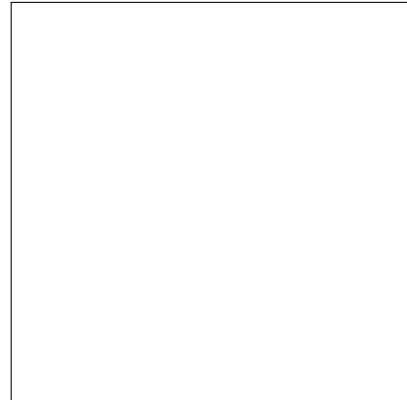
```
((in1 or (in2 or in3)) and (in1 and not in2))
```



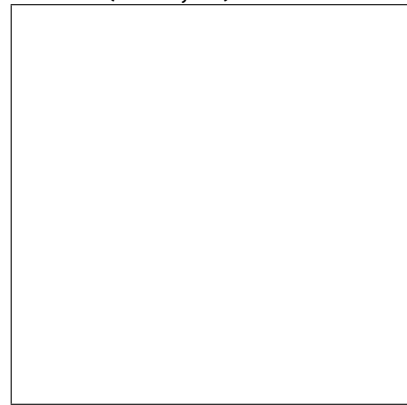
4. (a) Draw the output for the function calls:

```
1 import turtle
2 tina = turtle.Turtle()
3 tina.shape('turtle')
4
5 def ramble(t, len):
6     if len <= 10:
7         t.stamp()
8     else:
9         for i in range(4):
10             t.right(90)
11             t.forward(len)
12             ramble(t, len//2)
```

i. `ramble(tina,9)`



ii. `ramble(tina,80)`



- (b) What are the formal parameters for `ramble()`:

- (c) If you call `ramble(tina,9)`, which branches of the function are tested (check all that apply):

- ☐ The block of code at Line 7.
- ☐ The block of code at Lines 10-11.
- ☐ None of these blocks of code (lines 7, 10-11) are visited from this invocation (call).

- (d) If you call `ramble(tina,80)`, which branches of the function are tested (check all that apply):

- ☐ The block of code at Line 7.
- ☐ The block of code at Lines 10-11.
- ☐ None of these blocks of code (lines 7, 10-11) are visited from this invocation (call).

5. Design an algorithm that takes a string, converts to lower case, and returns the most common character in the string. If there are multiple characters that occur the most often, return all those characters. Your algorithm, if given the input:

"Rage rage against the dying --Dylan Thomas"

would return **a** since it occurs 6 times, more than other character.

Libraries: (if any)	
Input:	
Output:	

Design Pattern:

☐ Accumulator ☐ Max/Min ☐ Finding Duplicates ☐ Searching

Principal Mechanisms (select all that apply):

☐ Loop ☐ Conditional (if/else) ☐ Recursion ☐ Indexing/slicing
☐ `input()` ☐ Dictionary ☐ List Comprehension ☐ Regular Expressions

Process (as a concise and precise LIST OF STEPS / pseudocode):

(Assume libraries have already been imported.)

6. Fill in the following functions that are part of a program that draws with turtles:

- `getData()`: gets the color and shape of a turtle and the number of sides of a polygon
- `getTurtle()`: returns a turtle with color and shape
- `drawPolygon()`: draws a polygon with `n` sides using turtle `t`

```
import turtle
def getData():
    """
    Asks the user for the color and shape of a turtle
    and the number of sides of a polygon.
    Returns the color and shape as strings and the sides as integer.
    """
```



```
def getTurtle(color, shape):
    """
    Returns a turtle with color and shape
    """
```



```
def drawPolygon(t, n):
    """
    Draws a polygon with n sides using turtle t
    """
```

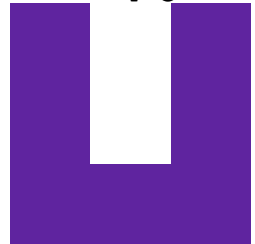


7. Write a **complete Python program** that creates a 'U' logo for university on a 30x30 grid. Your program should ask the user for amount of red, green, and blue for the color of their logo (specified as values between 0 and 1.0), and the file to save the image.

A sample run using Hunter College Purple (Pantone 267):

```
Enter amount of red:  0.373
Enter amount of green: 0.145
Enter amount of blue: 0.624
Enter file name:  hunterU.png
```

hunterU.png:



8. (a) Consider the following MIPS program:

```

ADDI $s0, $zero, -2
ADD $s1, $s0, $s0
SUB $s2, $s0, $s1
ADD $s3, $s1, $s1

```

After the program runs, what is the value stored in:

\$s0 register	\$s1 register	\$s2 register	\$s3 register

- (b) Consider the MIPS code:

```

1  ADDI $sp, $sp, -6
2  ADDI $t0, $zero, 100
3  ADDI $s2, $zero, 110
4  SETUP: SB $t0, 0($sp)
5  ADDI $sp, $sp, 1
6  ADDI $t0, $t0, 2
7  BEQ $t0, $s2, DONE
8  J SETUP
9  DONE: ADDI $t0, $zero, 0
10 SB $t0, 0($sp)
11 ADDI $sp, $sp, -5
12 ADDI $v0, $zero, 4
13 ADDI $a0, $sp, 0
14 syscall

```

i) How many characters are printed?	
ii) What is the first character printed?	
iii) What is the whole message printed?	
iv) Detail the changes needed to the code to print the half of the message:	

9. (a) What is the output:

```
#include <iostream>
using namespace std;
int main()
{
    cout << "Had we world\nenough";
    cout << "and time" << endl<<"Andrew";
    cout << "Marvell";
    return 0;
}
```

Output:

- (b) Fill in the missing code to yield the output:

```
#include <iostream>
using namespace std;
int main()
{
```

```
while ( (myst < 25) && (quest > 0) )
{
    cout << myst << "\t" << quest << endl;
    myst += 10;
    quest -=2;
}
return 0;
}
```

Output:

-10	8
0	6
10	4
20	2

- (c) What is the output:

```
#include <iostream>
using namespace std;
int main()
{
    for (int i = 1; i <= 5; i++)
    {
        for (int j = 0; j < 5; j++)
            if (j%2 == 0)
                cout << "3";
            else
                cout << "#";
        cout << endl;
    }
    return 0;
}
```

Output:

10. (a) Translate the C++ program into a **complete** Python program:

C++ program:

```
#include <iostream>
using namespace std;
int main() {
    float gpa = -1.0;
    while ((gpa < 0.0) || (gpa > 4.0))
    {
        cout << "Enter GPA: ";
        cin >> gpa;
    }
    cout << "GPA entered is " << gpa << ".\n";
    return 0;
}
```

Python program:



- (b) Write a **complete C++ program** that asks for a positive whole number, **num**, and prints out the partial sums up to **num** (e.g. 1, 1 + 2, 1 + 2 + 3, ..., 1 + 2 + ... + *num*).

A sample run of your code:

Enter num: 5

1
3
6
10
15

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CSCI 127 Reference Sheet, Fall 2025

Turtles: Let *t* be a turtle.

Function	Description
<code>t=Turtle.turtle()</code>	Creates turtle <i>t</i> .
<code>t.forward(x)</code>	Moves <i>t</i> forward <i>x</i> steps.
<code>t.backward(x)</code>	Moves <i>t</i> backward <i>x</i> steps.
<code>t.left(x)/t.right(x)</code>	Turns <i>t</i> left/right <i>x</i> degrees.
<code>t.penup()/t.pendown()</code>	Lifts <i>t</i> 's pen up/down.
<code>t.stamp()</code>	Stamps at <i>t</i> 's current location.
<code>t.goto(x,y)</code>	Moves <i>t</i> to (<i>x</i> , <i>y</i>).

String Methods: Let *s* be a string.

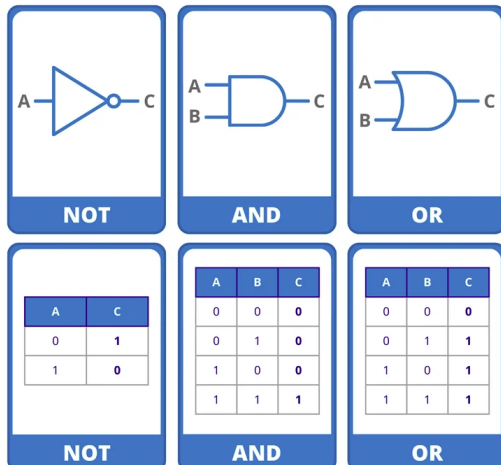
Function	Description
<code>len(s)</code>	Returns the length of <i>s</i> .
<code>s.lower()</code>	Returns <i>s</i> as lower case characters.
<code>s.upper()</code>	Returns <i>s</i> as upper case characters.
<code>s.count(t)</code>	Returns count of <i>t</i> in <i>s</i> .
<code>s.find(t)</code>	Returns index of <i>t</i> in <i>s</i> (-1 not found).
<code>s.split(d)</code>	Splits <i>s</i> into list of strings on <i>d</i> .
<code>s.join[lst]</code>	Joins <i>lst</i> into a string, by <i>s</i> .
<code>s[i:j]</code>	Substring (slice) of <i>s</i> : from <i>i</i> to <i>j</i> -1.
<code>ord(c)</code>	Returns Unicode/ASCII of <i>c</i> .
<code>chr(i)</code>	Returns character of <i>i</i> .

Containers: Lists, Ranges & Dictionaries.

Function	Description
<code>l = []</code>	Creates an empty list.
<code>l = [a,b,c]</code>	List with 3 elements.
<code>l.append(elt)</code>	Adds <i>elt</i> to end of list.
<code>l[i]</code>	Access element at index <i>i</i> .
<code>range(start,stop,step)</code>	Range object from <i>start</i> to <i>stop</i> -1, by <i>step</i> .
<code>zip(l1,l2)</code>	Combines <i>l1</i> & <i>l2</i> pairwise.
<code>[x*x for x in l1]</code>	List of <i>l1</i> 's elements squared. (using list comprehension).
<code>d = {}</code>	Creates an empty dictionary.
<code>d = {k1:v2,k2:v2}</code>	Dictionary of key/value pairs.
<code>d[k] = v</code>	Adds <i>k</i> : <i>v</i> to dictionary.
<code>d[k]</code>	Access value at key <i>k</i> .
<code>k in d</code>	Checks if key is in dictionary.
<code>d.keys() / d.values()</code>	Returns keys/values of <i>d</i> .

Functions:

Function	Description
<code>def fname(x,y):</code>	Defines function, <i>fname</i> , with
<code> command1</code>	(formal) input parameters, <i>x</i> and <i>y</i> .
<code> command2...</code>	Body of function indented.
<code> return(v)</code>	Returns value <i>v</i> .
<code>c = fname(a,b)</code>	Calls/invokes <i>fname</i> with (actual) parameters <i>a</i> & <i>b</i> , returns to <i>c</i> .



(from truthtablegen.com)

numpy: Let *np* be the numpy package.

Function	Description
<code>arr_z = np.zeros((10,20,3))</code>	Sets up array for 10x20 black image.
<code>arr_1 = np.ones((10,20,z))</code>	Sets up array for 10x20 white image.
<code>arr[start:stop:step]</code>	Slice from <i>start</i> to <i>stop</i> -1 by <i>step</i> .
<code>arr = plt.imread('image.png')</code>	Read in an image.
<code>plt.imshow(arr)</code>	Show <i>arr</i> as image.
<code>plt.show()</code>	
<code>plt.imsave('image.png', arr)</code>	Save an array to file.

Pandas: Let *pd* the Pandas package, *df* be a DataFrame, & *s* a Series.

Function	Description
<code>pd.read_csv(fn)</code>	Returns a DataFrame with file <i>fn</i> .
<code>pd.DataFrame(d)</code>	Returns DataFrame from dictionary <i>d</i> .
<code>df.to_csv(fn)</code>	Writes <i>df</i> to <i>fn</i> .
<code>df[col]</code>	Returns <i>col</i> column as a Series.
<code>df[[col1,col2]]</code>	Returns DataFrame with <i>col1</i> & <i>col2</i> .
<code>df.columns</code>	List of column names of <i>df</i> .
<code>df.head(n)/df.tail(n)</code>	First/last <i>n</i> lines of <i>df</i> .
<code>df.plot(x=col)</code>	Returns a figure with <i>col</i> as x-axis.
<code>fig.savefig(fn)</code>	Writes <i>fig</i> to <i>fn</i> .
<code>s.min()/s.max()/s.mean()</code>	Returns min/max/average of <i>s</i> .
<code>s.value_counts()</code>	Counts # times each value occurs.
<code>df.groupby(col)</code>	Groups <i>df</i> by values in <i>col</i> .

Plotly Express: Let *px* be the Plotly Express package.

Function	Description
<code>longitude</code>	Degrees east/west from -180 to 180.
<code>latitude</code>	Degrees north/south from -90 to 90.
<code>px.scatter_geo(df,...)</code>	Returns outline map as fig. Keywords args: <i>lon,lat,size,hover_name,projection,title</i> .
<code>px.scatter_map(df,...)</code>	Returns tiled map as fig. Keywords args: <i>lon,lat,size,hover_name,title,zoom</i> .
<code>fig.show()</code>	Displays map on browser.
<code>fig.write_html(fn)</code>	Writes <i>fig</i> to <i>fn</i> .

MIPS: Let *rs*, *rt*, & *rd* be registers.

Function	Description
<code>ADD rd, rs, rt</code>	Adds values of <i>rs</i> and <i>rt</i> and stores in <i>rd</i> .
<code>ADDI rd, rs, imm</code>	Adds values of <i>rs</i> and <i>imm</i> and stores in <i>rd</i> .
<code>SUB rd, rs, rt</code>	Subtracts values of <i>rs</i> and <i>rt</i> and stores in <i>rd</i> .
<code>BEQ rs, rt, target</code>	If registers <i>rs</i> == <i>rt</i> , jump to <i>target</i> .
<code>JUMP target</code>	Jump to <i>target</i> .

UNIX:

Function	Description
<code>ls / ls -l / ls *.py</code>	Lists files / lists long / lists matching pattern.
<code>cp x y / mv x y</code>	Copies/renames file <i>x</i> to file <i>y</i> .
<code>pwd</code>	Prints path to current directory.
<code>mkdir x</code>	Creates directory called <i>x</i> .
<code>cd ../ / cd /usr/bin</code>	Changes directory via relative/absolute path.
<code>echo "message"</code>	Displays message
<code>ls wc -c / ls grep pat</code>	Uses pipes to count # of files/match <i>pat</i>

C++:

Function	Description
<code>#include <iostream></code>	Includes library with <i>cin/cout</i> .
<code>using namespace std;</code>	Use standard names w/o <i>std::</i> .
<code>int main() {...}</code>	Function definition.
<code>int x;</code>	Declares variable <i>x</i> to be an integer.
<code>float y;</code>	Declares variable <i>y</i> to be a float.
<code>cin >> x;</code>	Reads input into <i>x</i> .
<code>cout << x;</code>	Prints <i>x</i> .
<code>for (i=0; i<10; i++){...}</code>	Basic for-loop.
<code>while (logicalExpression){...}</code>	Basic while-loop.
<code>return(v);</code>	Returns value <i>v</i> .

ASCII TABLE

Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char
0	0	[NULL]	32	20	[SPACE]	64	40	@	96	60	`
1	1	[START OF HEADING]	33	21	!	65	41	A	97	61	a
2	2	[START OF TEXT]	34	22	"	66	42	B	98	62	b
3	3	[END OF TEXT]	35	23	#	67	43	C	99	63	c
4	4	[END OF TRANSMISSION]	36	24	\$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
7	7	[BELL]	39	27	'	71	47	G	103	67	g
8	8	[BACKSPACE]	40	28	(72	48	H	104	68	h
9	9	[HORIZONTAL TAB]	41	29)	73	49	I	105	69	i
10	A	[LINE FEED]	42	2A	*	74	4A	J	106	6A	j
11	B	[VERTICAL TAB]	43	2B	+	75	4B	K	107	6B	k
12	C	[FORM FEED]	44	2C	,	76	4C	L	108	6C	l
13	D	[CARRIAGE RETURN]	45	2D	-	77	4D	M	109	6D	m
14	E	[SHIFT OUT]	46	2E	.	78	4E	N	110	6E	n
15	F	[SHIFT IN]	47	2F	/	79	4F	O	111	6F	o
16	10	[DATA LINK ESCAPE]	48	30	0	80	50	P	112	70	p
17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	r
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	s
20	14	[DEVICE CONTROL 4]	52	34	4	84	54	T	116	74	t
21	15	[NEGATIVE ACKNOWLEDGE]	53	35	5	85	55	U	117	75	u
22	16	[SYNCHRONOUS IDLE]	54	36	6	86	56	V	118	76	v
23	17	[ENG OF TRANS. BLOCK]	55	37	7	87	57	W	119	77	w
24	18	[CANCEL]	56	38	8	88	58	X	120	78	x
25	19	[END OF MEDIUM]	57	39	9	89	59	Y	121	79	y
26	1A	[SUBSTITUTE]	58	3A	:	90	5A	Z	122	7A	z
27	1B	[ESCAPE]	59	3B	;	91	5B	[123	7B	{
28	1C	[FILE SEPARATOR]	60	3C	<	92	5C	\	124	7C	
29	1D	[GROUP SEPARATOR]	61	3D	=	93	5D]	125	7D	}
30	1E	[RECORD SEPARATOR]	62	3E	>	94	5E	^	126	7E	~
31	1F	[UNIT SEPARATOR]	63	3F	?	95	5F	_	127	7F	[DEL]