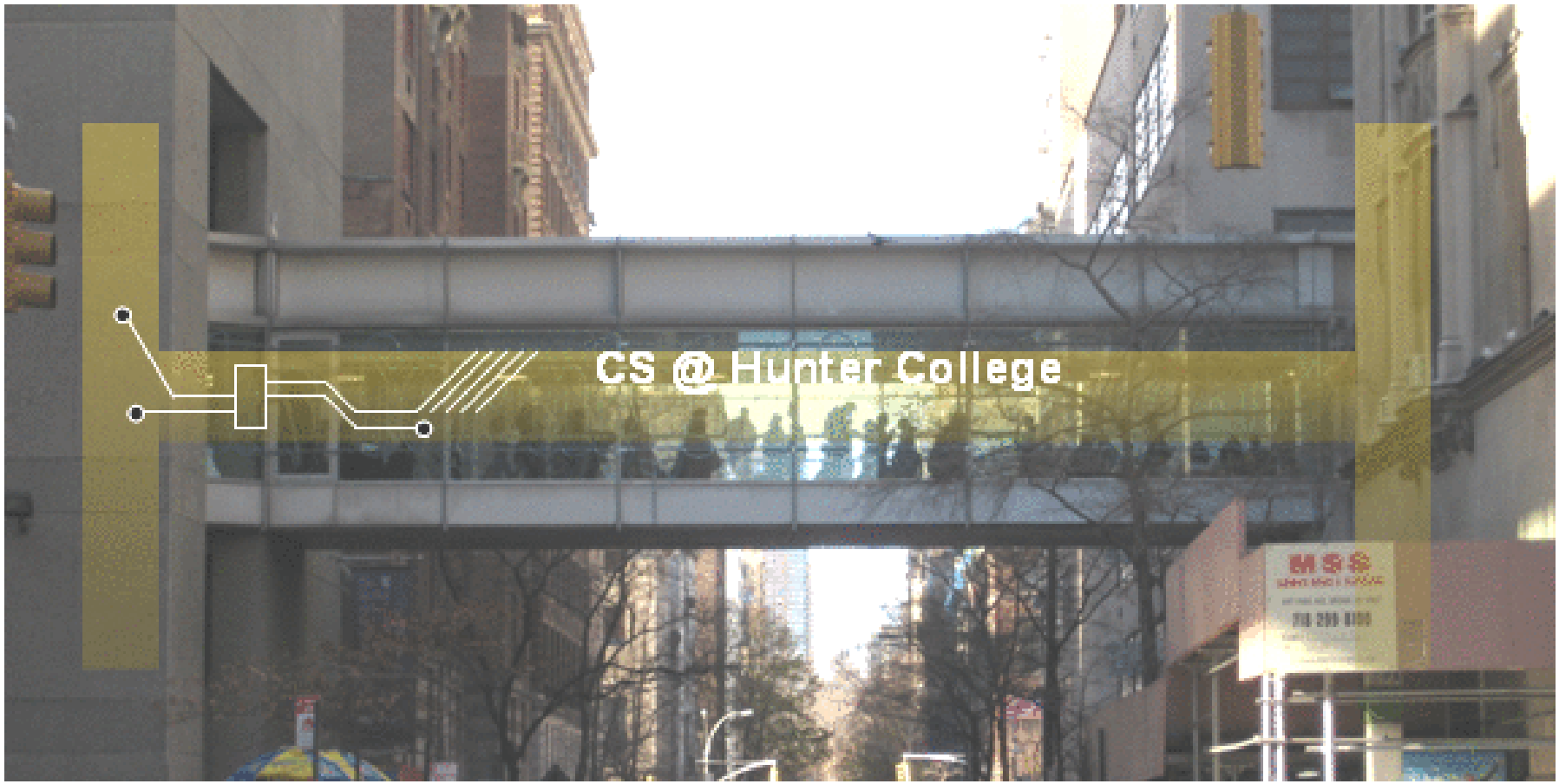
CSci 127: Introduction to Computer Science



hunter.cuny.edu/csci

- This lecture will be recorded

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  - Be able to describe a successful tutoring experience (go to tutoring!!!)
  - Previous tutoring experience helpful but not expected

Frequently Asked Questions

From email and tutoring.

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  - *All previous final exams (and answer keys) on the website.*
  - *UTAs in drop-in tutoring happy to review concepts and old exam questions.*
  - *There will be opportunity for* **in-person practice** *during our last meeting on 7 December.*

Today's Topics

- Design Patterns: Searching
- Python Recap
- Machine Language
- Machine Language: Jumps & Loops
- Binary & Hex Arithmetic
- Final Exam: Format

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Predict what the code will do:

```
def search(nums, locate):
    found = False
    i = 0
    while not found and i < len(nums):
        print(nums[i])
        if locate == nums[i]:
            found = True
        else:
            i = i+1
    return(found)

nums= [1,4,10,6,5,42,9,8,12]
if search(nums,6):
    print('Found it! 6 is in the list!')
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Python Tutor

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(Demo with pythonTutor)

Design Pattern: Linear Search

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- Example of **linear search**.
- Start at the beginning of the list.
- Look at each item, one-by-one.
- Stop when found, or the end of list is reached.

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- Design Patterns: Searching
- **Python Recap**
- Machine Language
- Machine Language: Jumps & Loops
- Binary & Hex Arithmetic

Python & Circuits Review: 10 Weeks in 10 Minutes

A whirlwind tour of the semester, so far...

Week 1: print(), loops, comments, & turtles

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- Introduced comments & print():

```
#Name:  Thomas Hunter                          ← These lines are comments
#Date:  September 1, 2017                      ← (for us, not computer to read)
#This program prints:  Hello, World!           ← (this one also)

print("Hello, World!")                         ← Prints the string "Hello, World!" to the screen
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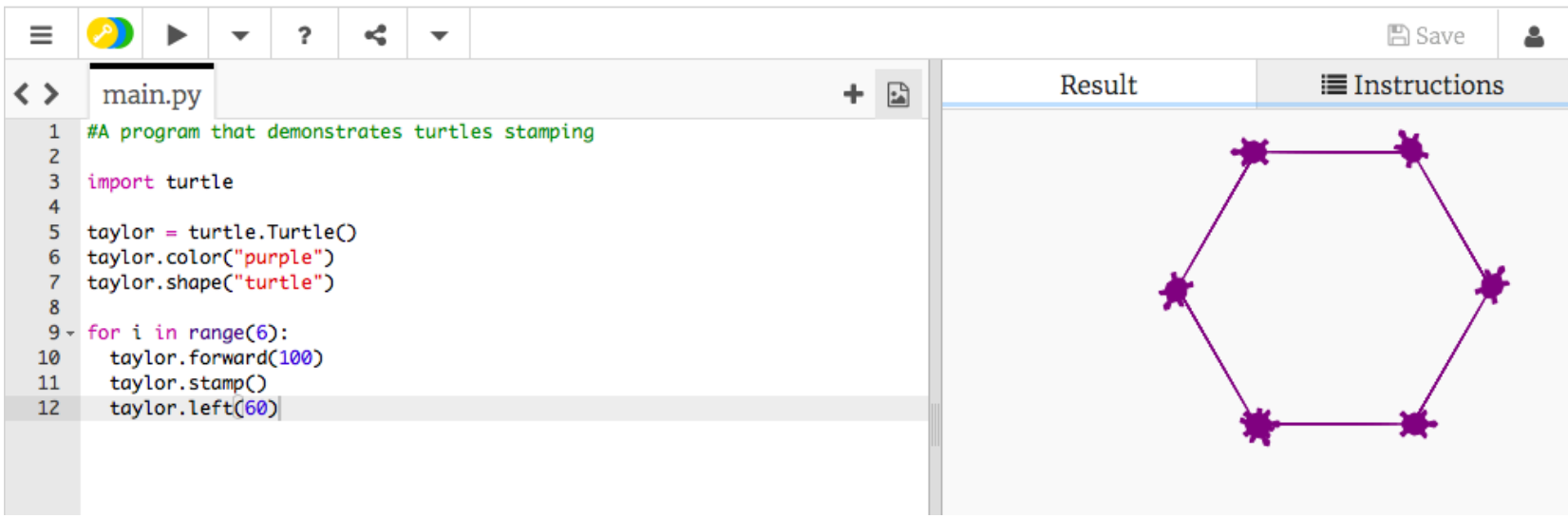
- As well as definite loops & the turtle package:



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  - **class variables**: for complex objects, like turtles.
- More on loops & ranges:

```
1  #Predict what will be printed:
2
3  for num in [2,4,6,8,10]:
4      print(num)
5
6  sum = 0
7  for x in range(0,12,2):
8      print(x)
9      sum = sum + x
10
11 print(sum)
12
13 for c in "ABCD":
14     print(c)
```

Week 3: colors, hex, slices, numpy & images

Color Name	HEX	Color
Black	#000000	
Navy	#000080	
DarkBlue	#00008B	
MediumBlue	#0000CD	
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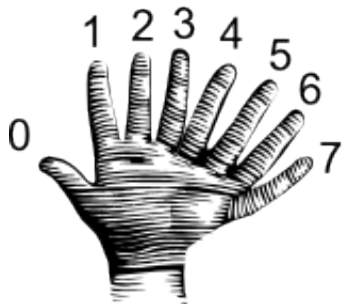

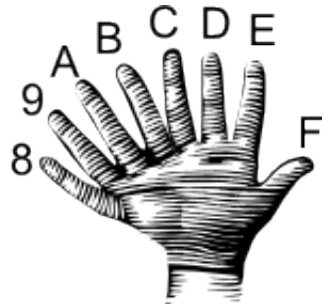

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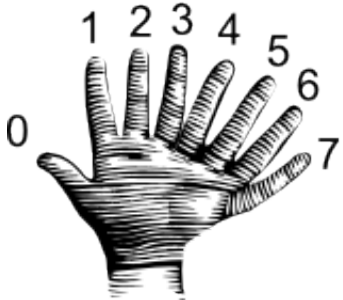

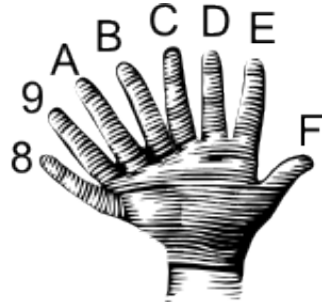

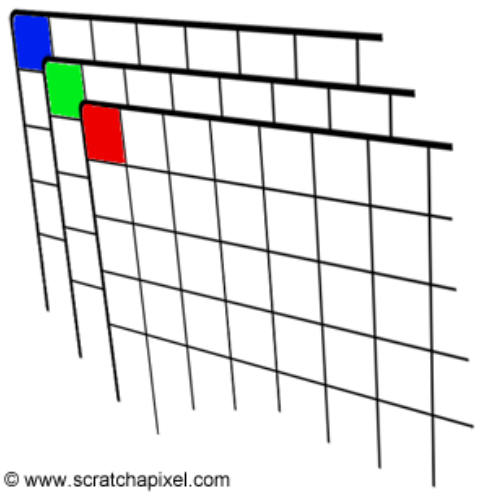

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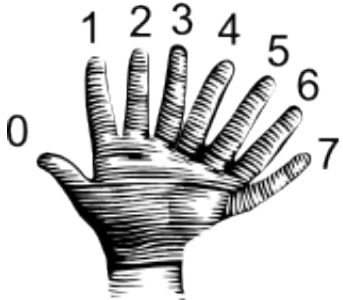
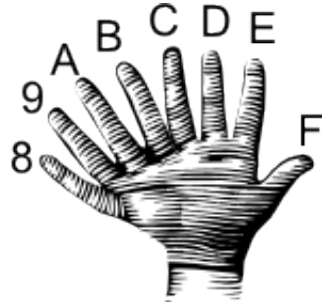
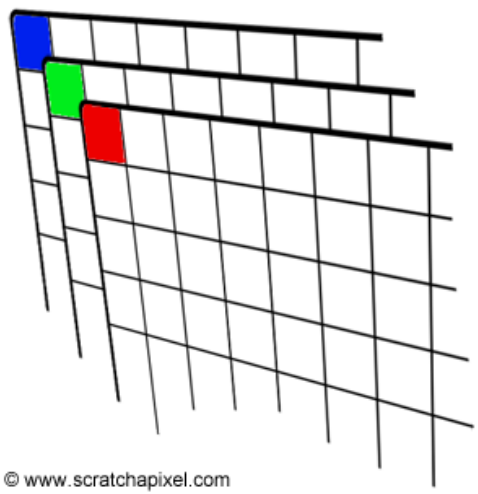




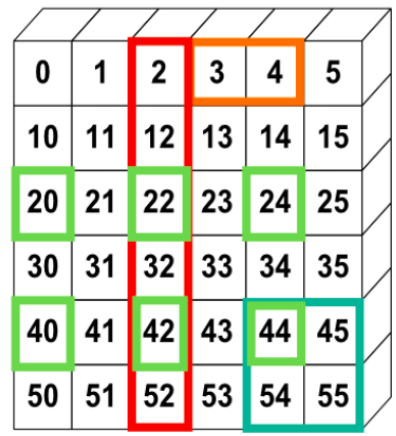



```
>>> a[0,3:5]
array([3,4])

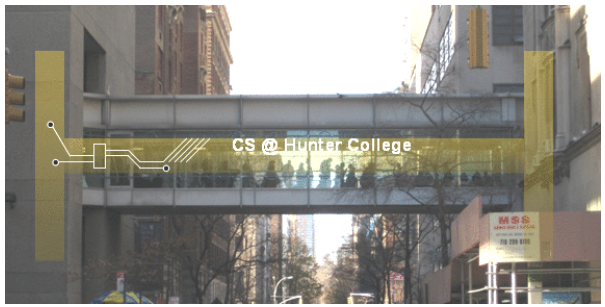
>>> a[4:,4:]
array([[44, 45],
       [54, 55]])

>>> a[:,2]
array([2,12,22,32,42,52])

>>> a[2::2,::2]
array([[20,22,24]
       [40,42,44]])
```



Week 4: design problem (cropping images) & decisions



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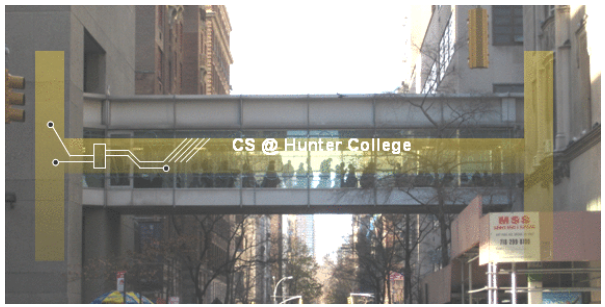

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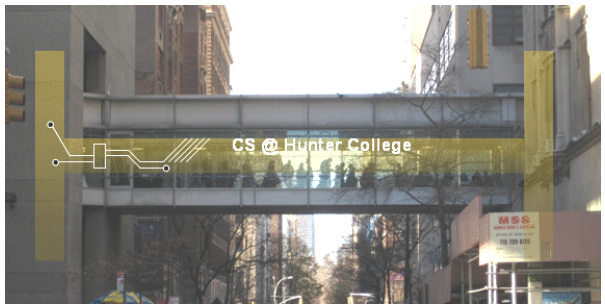

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- Next: write pseudocode.
  1. Import numpy and pyplot.
  2. Ask user for file names and dimensions for cropping.
  3. Save input file to an array.
  4. Copy the cropped portion to a new array.
  5. Save the new array to the output file.

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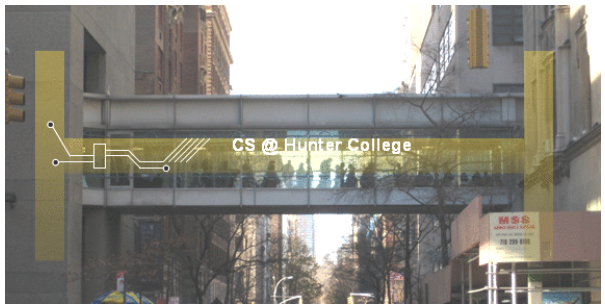

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- Next: translate to Python.

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```
yearBorn = int(input('Enter year born: '))
if yearBorn < 1946:
    print("Greatest Generation")
elif yearBorn <= 1964:
    print("Baby Boomer")
elif yearBorn <= 1984:
    print("Generation X")
elif yearBorn <= 2004:
    print("Millennial")
else:
    print("TBD")

x = int(input('Enter number: '))
if x % 2 == 0:
    print('Even number')
else:
    print('Odd number')
```

Week 5: logical operators, truth tables & logical circuits

```
origin = "Indian Ocean"
winds = 100
if (winds > 74):
    print("Major storm, called a ", end="")
    if origin == "Indian Ocean" or origin == "South Pacific":
        print("cyclone.")
    elif origin == "North Pacific":
        print("typhoon.")
    else:
        print("hurricane.")

visibility = 0.2
winds = 40
conditions = "blowing snow"
if (winds > 35) and (visibility < 0.25) and \
      (conditions == "blowing snow" or conditions == "heavy snow"):
    print("Blizzard!")
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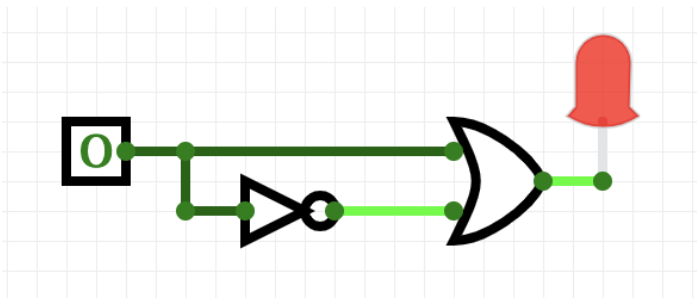
in1		in2	*returns:*
False	and	False	False
False	and	True	False
True	and	False	False
True	and	True	True



Week 6: structured data, pandas, & more design

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Source:  https://en.wikipedia.org/wiki/Demographics_of_New_York_City,,,,,,
All population figures are consistent with present-day boundaries.,,,,,,
First census after the consolidation of the five boroughs,,,,,,
,,,,,,
,,,,,,
Year,Manhattan,Brooklyn,Queens,Bronx,Staten Island,Total
1698,4937,2017,,,727,7681
1771,21863,3623,,,2847,28423
1790,33131,4549,6159,1781,3827,49447
1800,60515,5740,6642,1755,4563,79215
1810,96373,8303,7444,2267,5347,119734
1820,123706,11187,8246,2782,6135,152056
1830,202589,20535,9049,3023,7082,242278
1840,312710,47613,14480,5346,10965,391114
1850,515547,138882,18593,8032,15061,696115
1860,813669,279122,32903,23593,25492,1174779
1870,942292,419921,45468,37393,33029,1478103
1880,1164673,599495,56559,51980,38991,1911698
1890,1441216,838547,87050,88908,51693,2507414
1900,1850093,1166582,152999,200507,67021,3437202
1910,2331542,1634351,284041,430980,85969,4766883
1920,2284103,2018356,469042,732016,116531,5620048
1930,1867312,2560401,1079129,1265258,158346,6930446
1940,1889924,2698285,1297634,1394711,174441,7454995
1950,1960101,2738175,1550849,1451277,191555,7891957
1960,1698281,2627319,1809578,1424815,221991,7781984
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1990,1487536,2300664,1951598,1203789,378977,7322564
2000,1537195,2465326,2229379,1332650,443728,8008278
2010,1585873,2504700,2230722,1385108,468730,8175133
2015,1644518,2636735,2339150,1455444,474558,8550405
```

`nycHistPop.csv`

In Lab 6

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```
import matplotlib.pyplot as plt
import pandas as pd
```

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All population figures are consistent with present-day boundaries.,,,,,,
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1980,1428285,2230936,1891325,1168972,352121,7071639
1990,1487536,2300664,1951598,1203789,378977,7322564
2000,1537195,2465326,2229379,1332650,443728,8008278
2010,1585873,2504700,2230722,1385108,468730,8175133
2015,1644518,2636735,2339150,1455444,474558,8550405
```

`nycHistPop.csv`

In Lab 6

Week 6: structured data, pandas, & more design

```
import matplotlib.pyplot as plt
import pandas as pd

pop = pd.read_csv('nycHistPop.csv',skiprows=5)
```

```
Source:  https://en.wikipedia.org/wiki/Demographics_of_New_York_City,,,,,,
All population figures are consistent with present-day boundaries.,,,,,,
First census after the consolidation of the five boroughs,,,,,,
,,,,,,
,,,,,,
Year,Manhattan,Brooklyn,Queens,Bronx,Staten Island,Total
1698,4937,2017,,,727,7681
1771,21863,3623,,,2847,28423
1790,33131,4549,6159,1781,3827,49447
1800,60515,5740,6642,1755,4563,79215
1810,96373,8303,7444,2267,5347,119734
1820,123706,11187,8246,2782,6135,152056
1830,202589,20535,9049,3023,7082,242278
1840,312710,47613,14480,5346,10965,391114
1850,515547,138882,18593,8032,15061,696115
1860,813669,279122,32903,23593,25492,1174779
1870,942292,419921,45468,37393,33029,1478103
1880,1164673,599495,56559,51980,38991,1911698
1890,1441216,838547,87050,88908,51693,2507414
1900,1850093,1166582,152999,200507,67021,3437202
1910,2331542,1634351,284041,430980,85969,4766883
1920,2284103,2018356,469042,732016,116531,5620048
1930,1867312,2560401,1079129,1265258,158346,6930446
1940,1889924,2698285,1297634,1394711,174441,7454995
1950,1960101,2738175,1550849,1451277,191555,7891957
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1970,1539233,2602012,1986473,1471701,295443,7894862
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nycHistPop.csv

In Lab 6

```
import matplotlib.pyplot as plt
import pandas as pd

pop = pd.read_csv('nycHistPop.csv',skiprows=5)

pop.plot(x="Year")
plt.show()
```

Week 6: structured data, pandas, & more design

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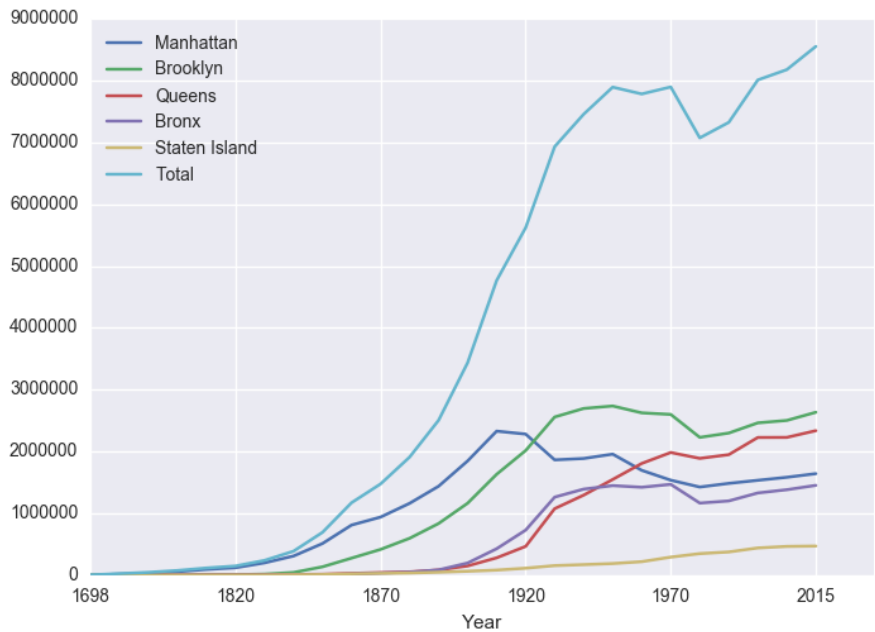

Week 7: functions

```
#Name:  your name here
#Date:  October 2017
#This program, uses functions,
#     says hello to the world!

def main():
     print("Hello, World!")

if __name__ == "__main__":
     main()
```

- Functions are a way to break code into pieces, that can be easily reused.

Week 7: functions

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- Many languages require that all code must be organized with functions.

Week 7: functions

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- The opening function is often called `main()`

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- The opening function is often called `main()`
- You **call** or **invoke** a function by typing its name, followed by any inputs, surrounded by parenthesis:

Week 7: functions

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- Can write, or **define** your own functions,

Week 7: functions

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- Functions are a way to break code into pieces, that can be easily reused.
- Many languages require that all code must be organized with functions.
- The opening function is often called `main()`
- You **call** or **invoke** a function by typing its name, followed by any inputs, surrounded by parenthesis: Example: `print("Hello", "World")`
- Can write, or **define** your own functions, which are stored, until invoked or called.

Week 8: function parameters, github

- Functions can have **input parameters**.

```
def totalWithTax(food,tip):
    total = 0
    tax = 0.0875
    total = food + food * tax
    total = total + tip
    return(total)

lunch = float(input('Enter lunch total: '))
lTip = float(input('Enter lunch tip:' ))
lTotal = totalWithTax(lunch, lTip)
print('Lunch total is', lTotal)

dinner= float(input('Enter dinner total: '))
dTip = float(input('Enter dinner tip:' ))
dTotal = totalWithTax(dinner, dTip)
print('Dinner total is', dTotal)
```

Week 8: function parameters, github

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- Surrounded by parenthesis, both in the function definition, and in the function call (invocation).

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- The "placeholders" in the function definition: **formal parameters**.

Week 8: function parameters, github

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- Functions can have **input parameters**.
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- The "placeholders" in the function definition: **formal parameters**.
- The ones in the function call: **actual parameters**

Week 8: function parameters, github

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- Functions can also **return values** to where it was called.

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Formal Parameters

Actual Parameters

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- The "placeholders" in the function definition: **formal parameters**.
- The ones in the function call: **actual parameters**.
- Functions can also **return values** to where it was called.

Week 9: top-down design, folium, loops, and random()


```
def main():
    dataF = getData()
    latColName, lonColName = getColumnNames()
    lat, lon = getLocale()
    cityMap = folium.Map(location = [lat,lon], tiles = 'cartodbpositron',zoom_start=11)
    dotAllPoints(cityMap,dataF,latColName,lonColName)
    markAndFindClosest(cityMap,dataF,latColName,lonColName,lat,lon)
    writeMap(cityMap)
```

Week 10: more on loops, max design pattern, random()

```
dist = int(input('Enter distance: '))
while dist < 0:
    print('Distances cannot be negative.')
    dist = int(input('Enter distance: '))

print('The distance entered is', dist)
```

- Indefinite (while) loops allow you to repeat a block of code as long as a condition holds.

```
import turtle
import random

trey = turtle.Turtle()
trey.speed(10)

for i in range(100):
  trey.forward(10)
  a = random.randrange(0,360,90)
  trey.right(a)
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- Indefinite (while) loops allow you to repeat a block of code as long as a condition holds.
- Very useful for checking user input for correctness.
- Python's built-in random package has useful methods for generating random whole numbers and real numbers.
- To use, must include: `import random`.
- The max design pattern provides a template for finding maximum value from a list.

Python & Circuits Review: 10 Weeks in 10 Minutes

- Input/Output (I/O): `input()` and `print()`; pandas for CSV files
- Types:
  - Primitive: int, float, bool, string;
  - Container: lists (but not dictionaries/hashes or tuples)
- Objects: turtles (used but did not design our own)
- Loops: definite & indefinite
- Conditionals: if-elif-else
- Logical Expressions & Circuits
- Functions: parameters & returns
- Packages:
  - Built-in: turtle, math, random
  - Popular: numpy, matplotlib, pandas, folium

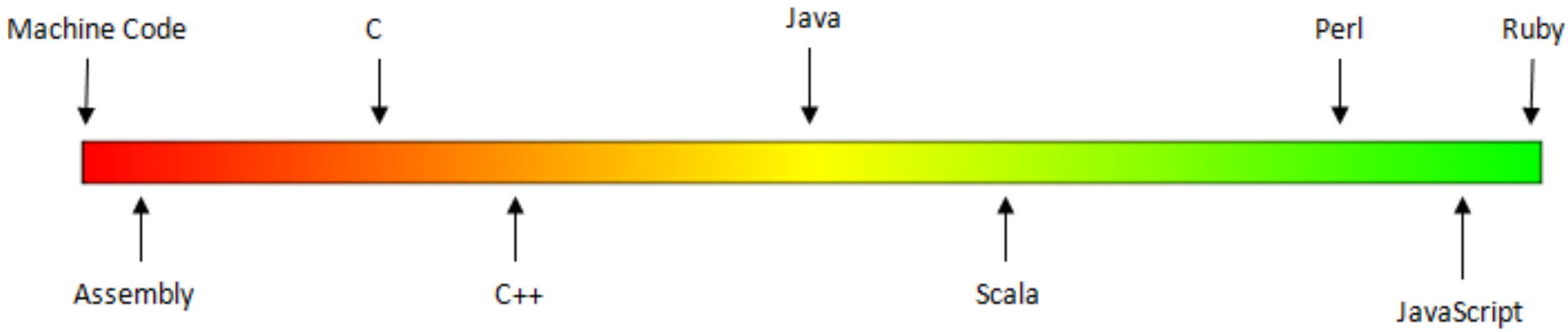
Lecture Quiz

- Log-in to Gradescope
- Find LECTURE 11 Quiz
- Take the quiz
- **You have 3 minutes**

Today's Topics

- Design Patterns: Searching
- Python Recap
- **Machine Language**
- Machine Language: Jumps & Loops
- Binary & Hex Arithmetic

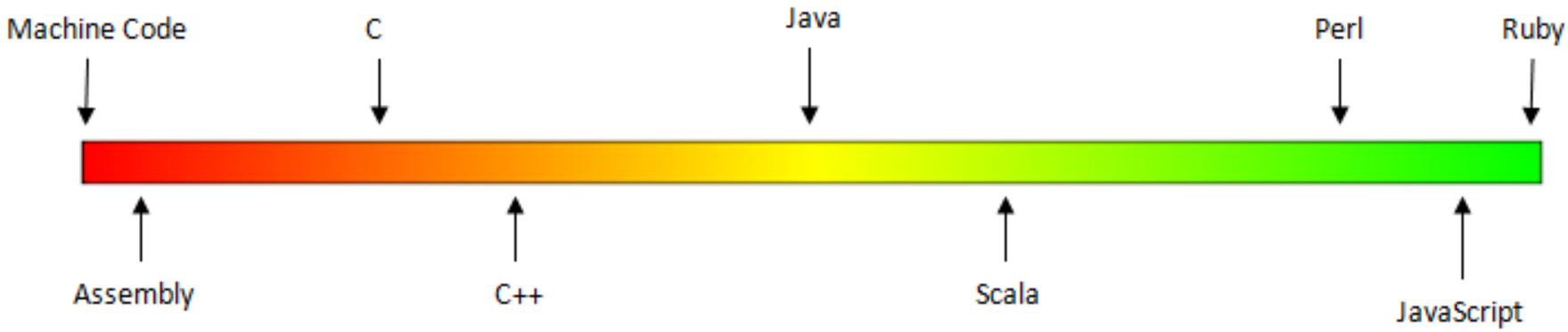
Low-Level vs. High-Level Languages



(codeCommit)

- Can view programming languages on a continuum.

Low-Level vs. High-Level Languages



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- Those that directly access machine instructions & memory and have little abstraction are **low-level languages**

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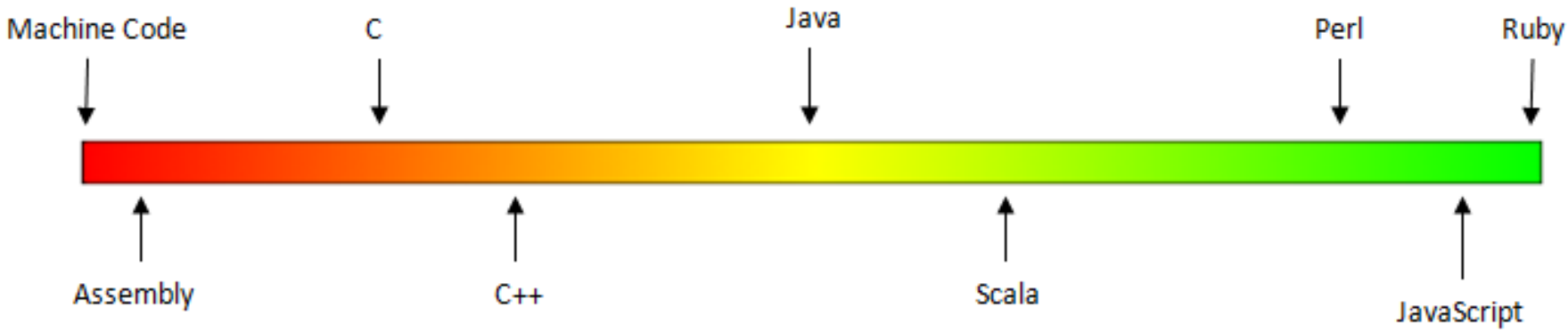

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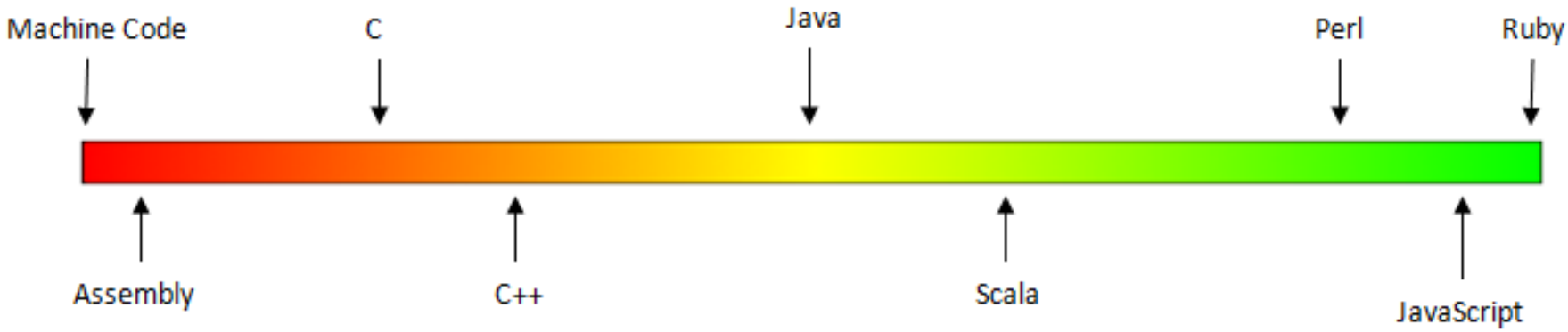

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- Those that directly access machine instructions & memory and have little abstraction are **low-level languages** (e.g. machine language, assembly language).
- Those that have strong abstraction (allow programming paradigms independent of the machine details, such as complex variables, functions and looping that do not translate directly into machine code) are called **high-level languages**.

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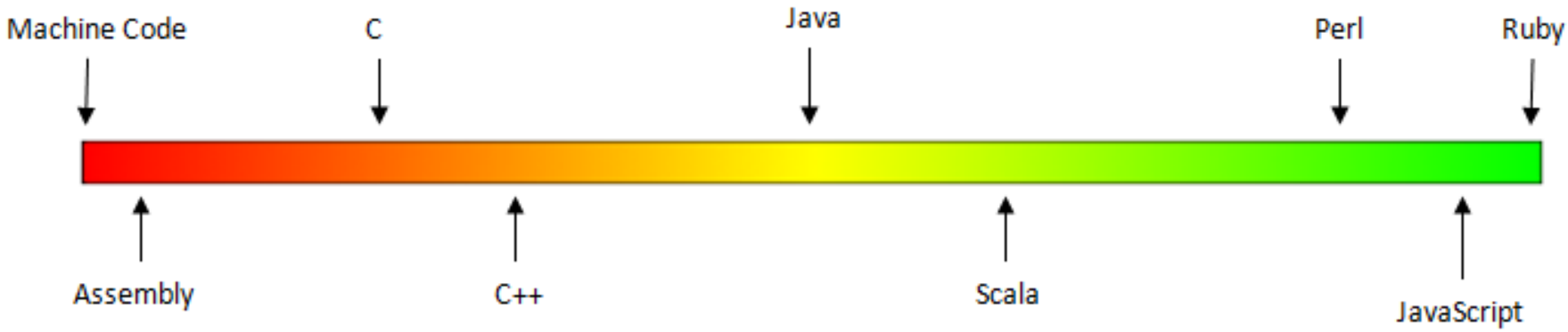

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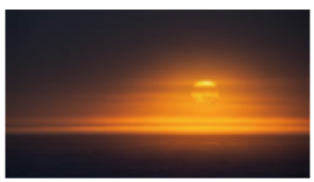
- Some languages, like C, are in between– allowing both low level access and high level data structures.

Processing

Dies ist ein Blindtext. An ihm lässt sich vieles über die Schrift ablesen, in der er gesetzt ist. Auf den ersten Blick wird der Grauwert der Schriftfläche sichtbar. Dann kann man prüfen, wie gut die Schrift zu lesen ist und wie sie auf den Leser wirkt. Dies ist ein Blindtext. An ihm lässt sich



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Data & Instructions

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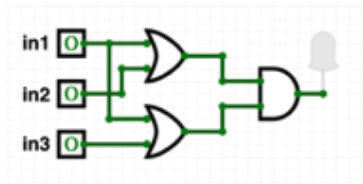
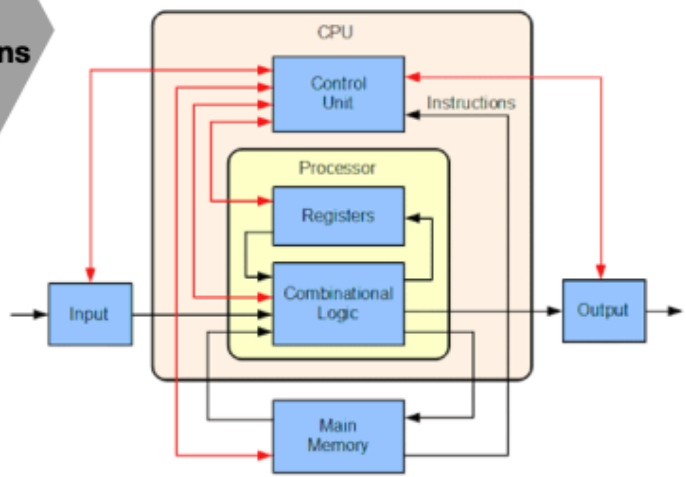
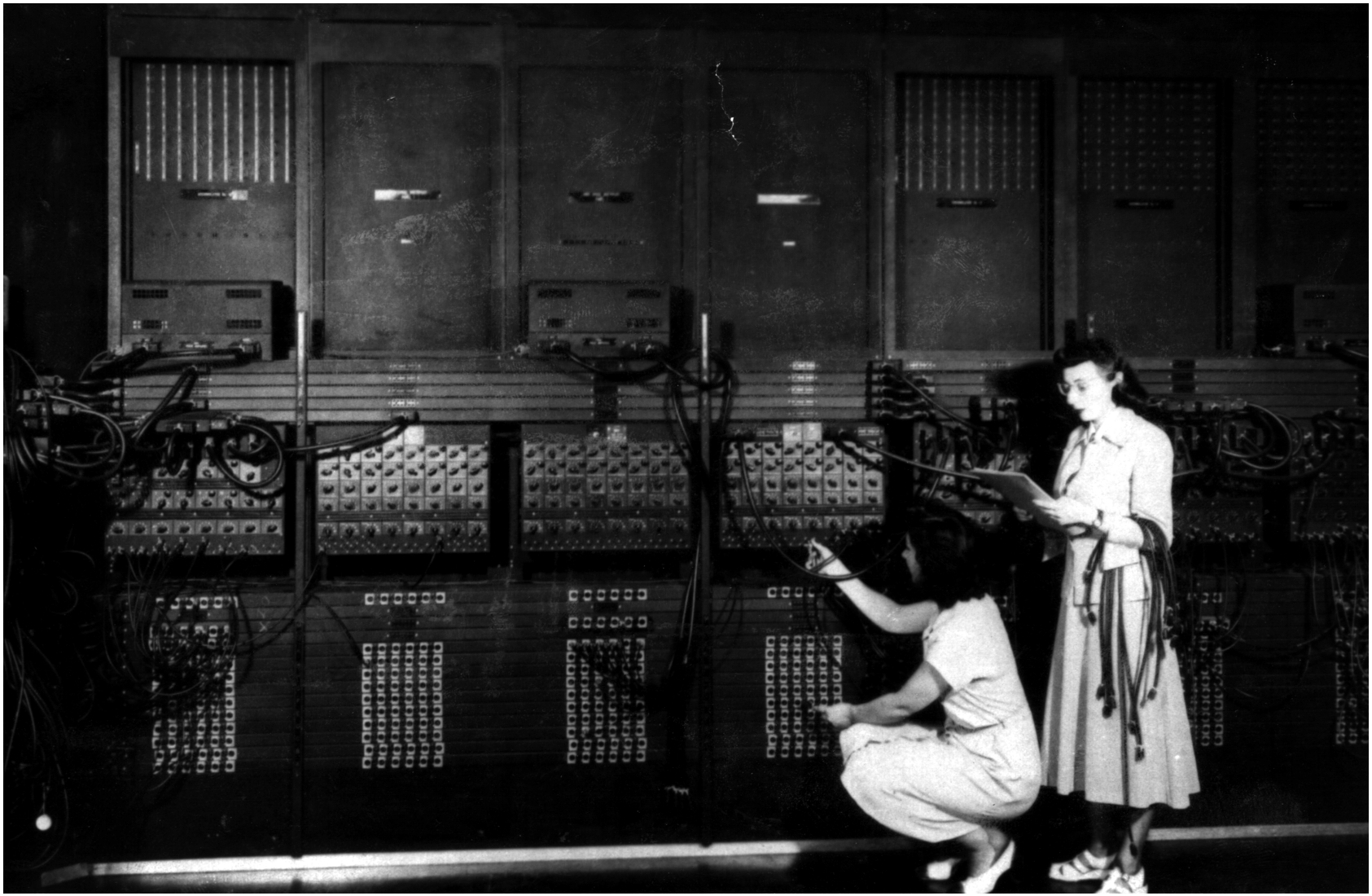


Circuits (switches)
On/Off 1/0 Logic
Billions of switches/bits

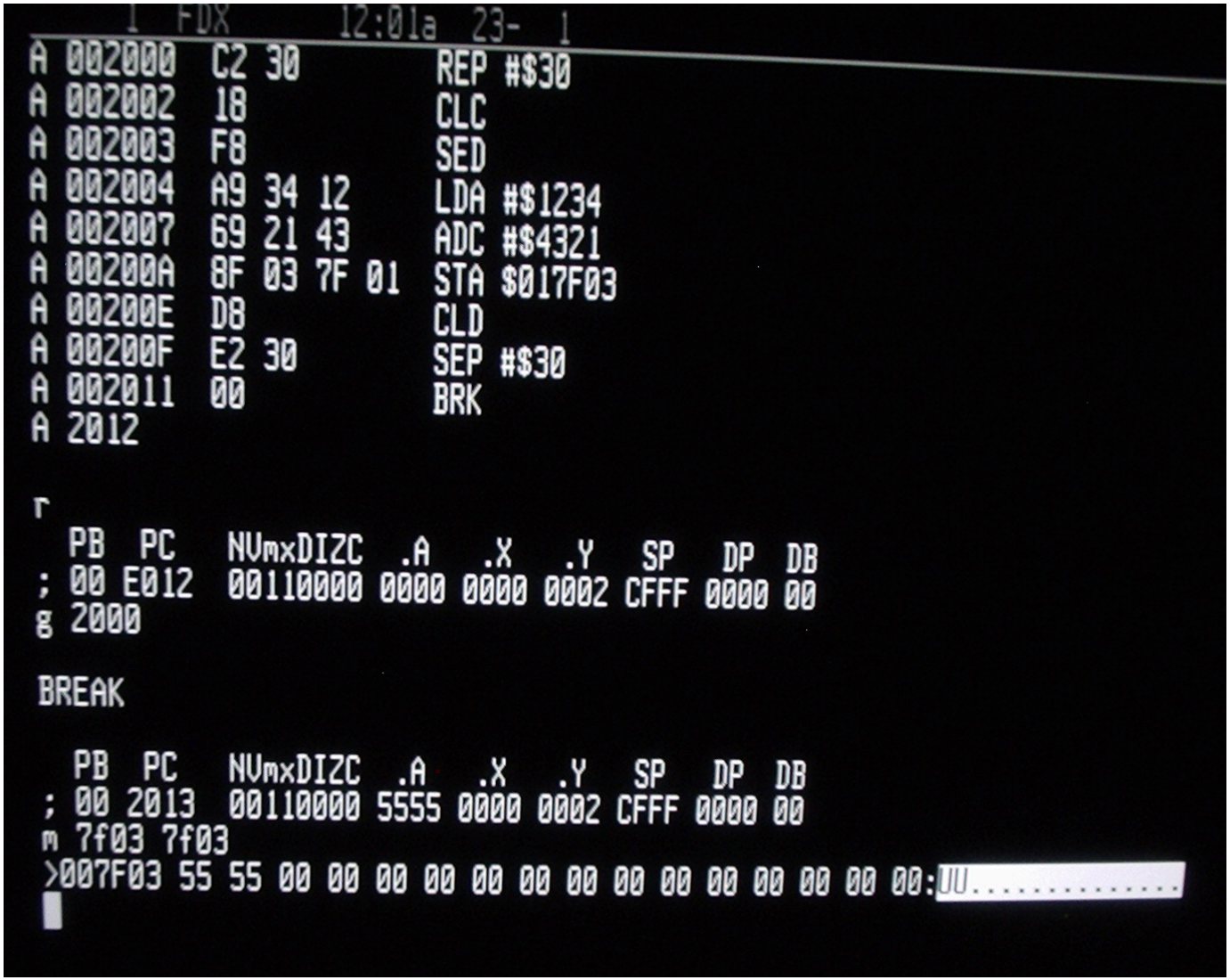


Machine Language



(Ruth Gordon & Ester Gerston programming the ENIAC, UPenn)

Machine Language



(wiki)

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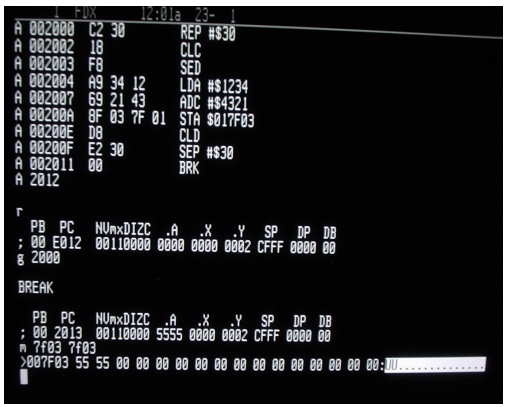

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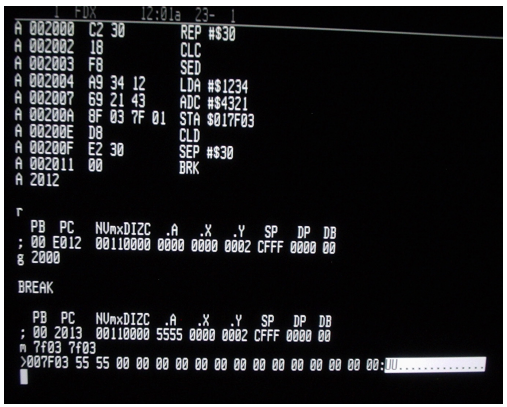
Machine Language



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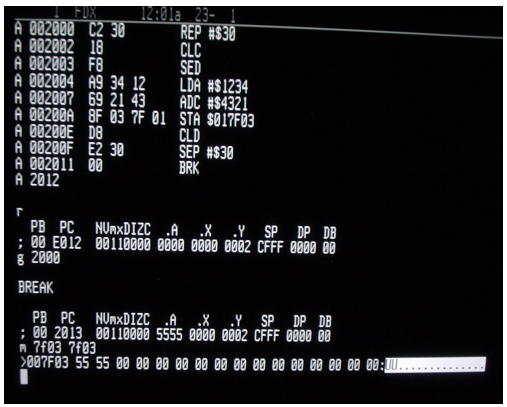

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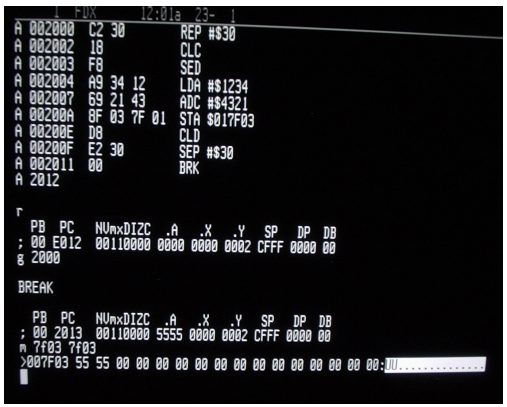

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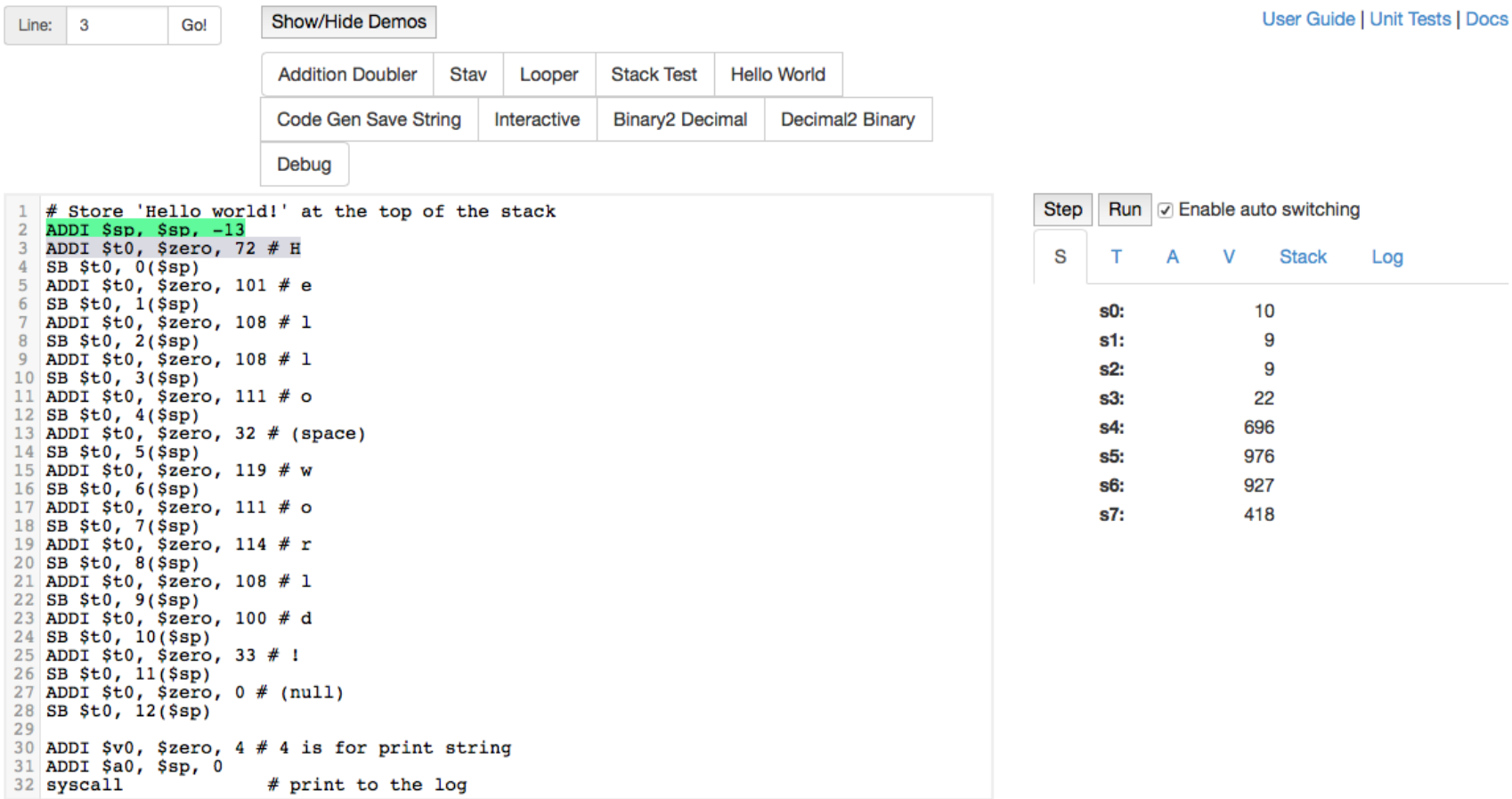
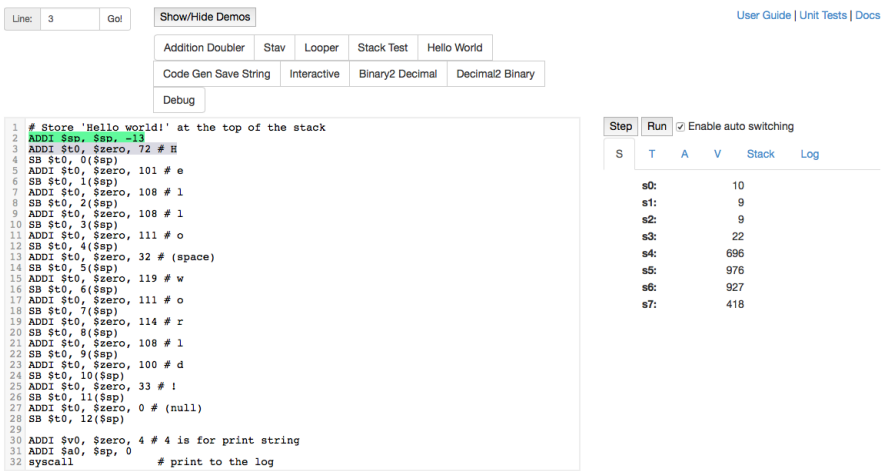
- More in future architecture classes....

“Hello World!” in Simplified Machine Language



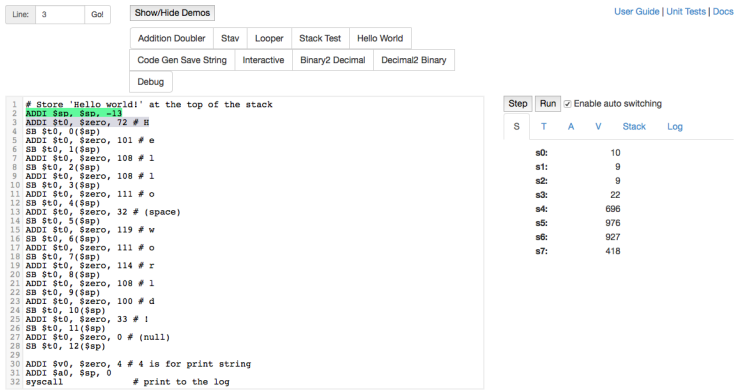
(WeMIPS)

WeMIPS



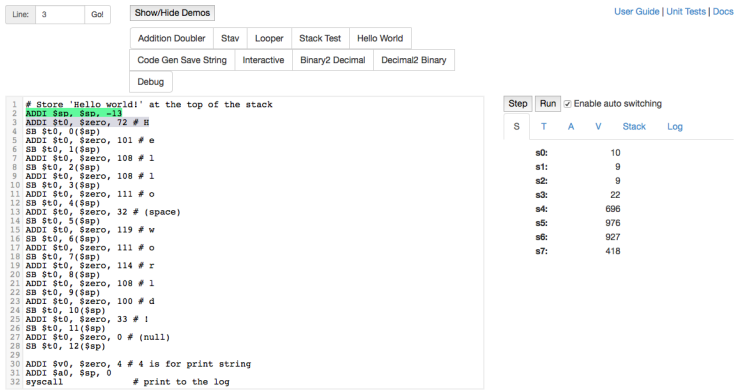
(Demo with WeMIPS)

MIPS Commands



- **Registers:** locations for storing information that can be quickly accessed.

MIPS Commands



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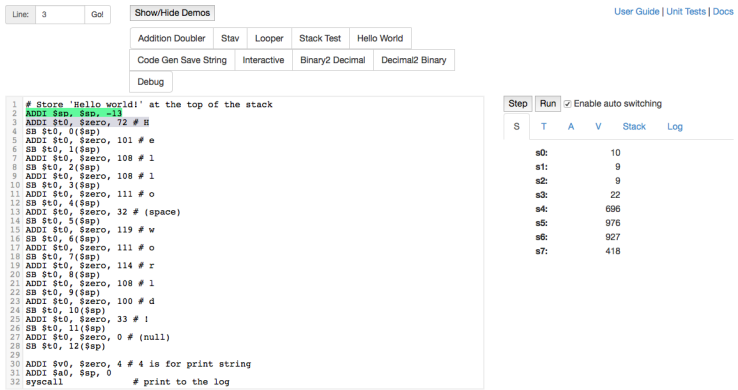

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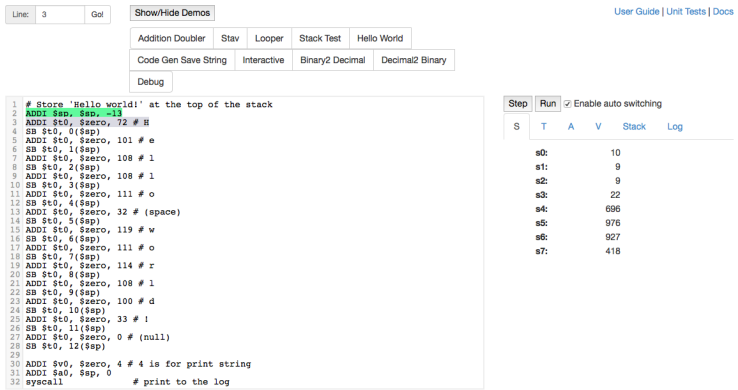

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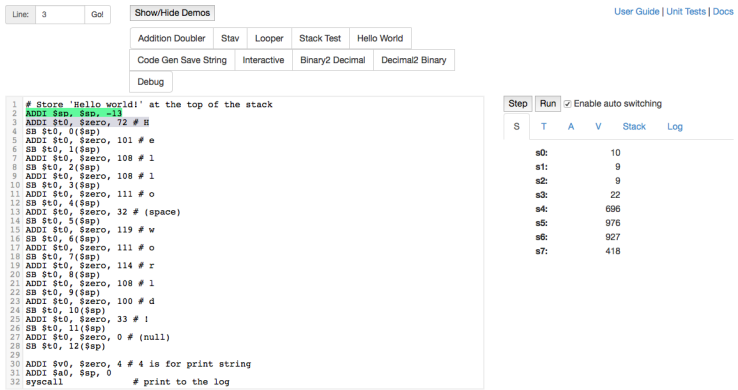

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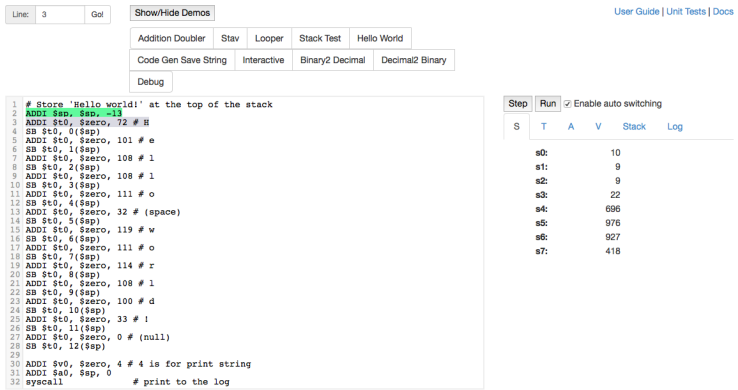

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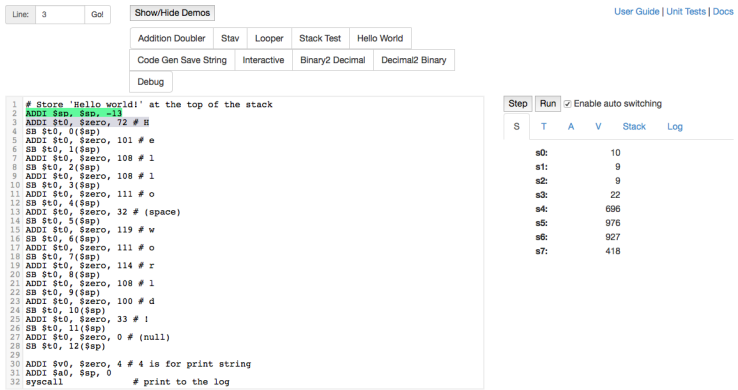

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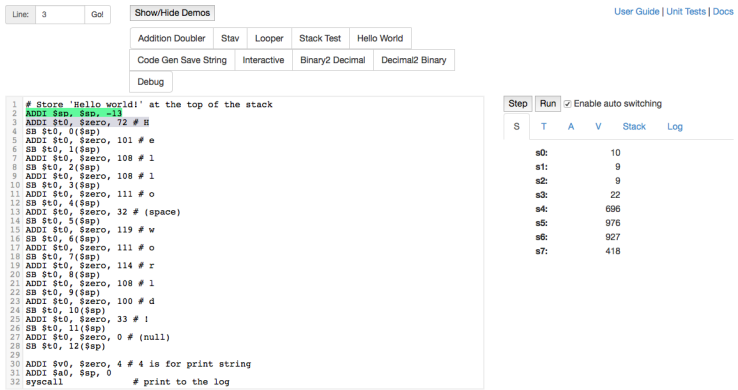

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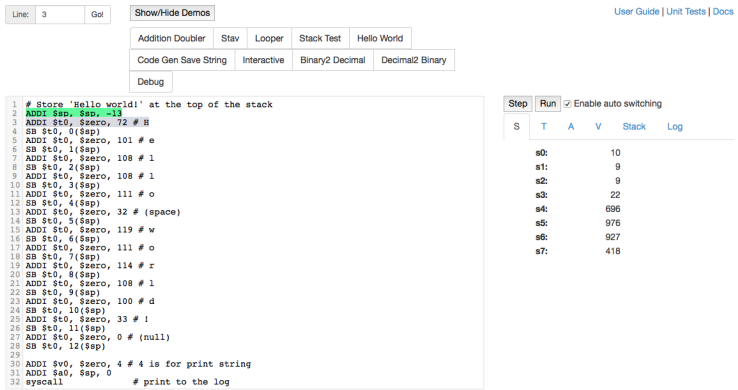

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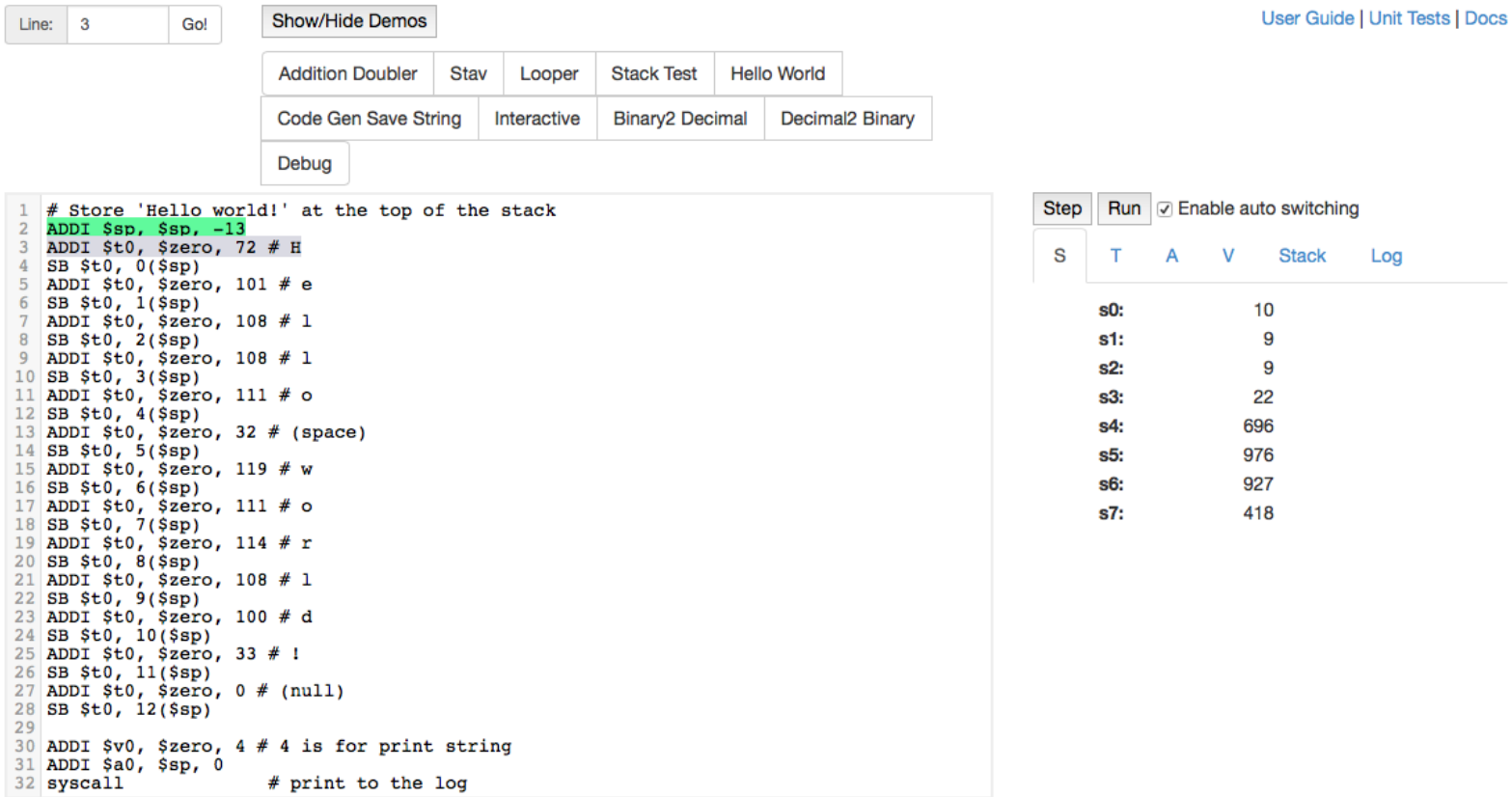
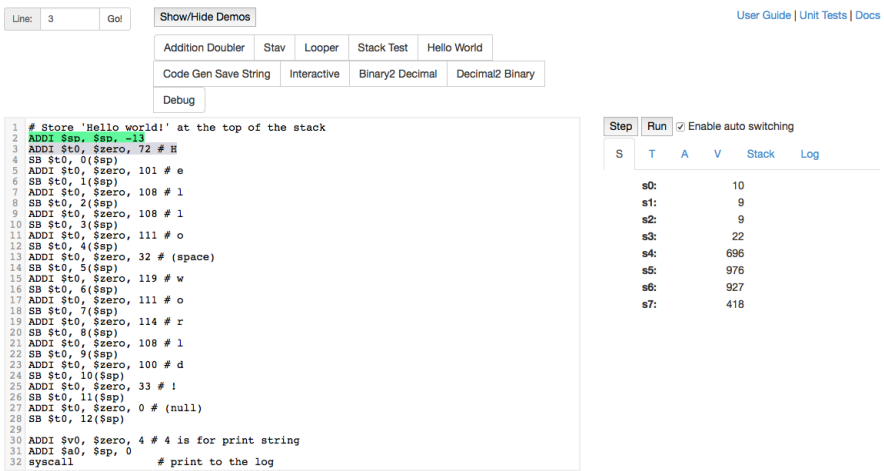
Challenge:



Write a program that prints out the alphabet: `a b c d ... x y z`

WeMIPS



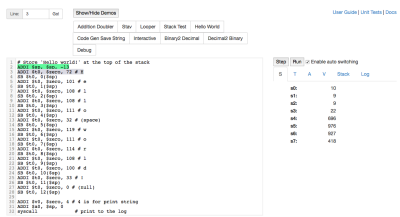
(Demo with WeMIPS)

Today's Topics

- Design Patterns: Searching
- Python Recap
- Machine Language
- **Machine Language: Jumps & Loops**
- Binary & Hex Arithmetic

Loops & Jumps in Machine Language

- Instead of built-in looping structures like `for` and `while`, you create your own loops by "jumping" to the location in the program.



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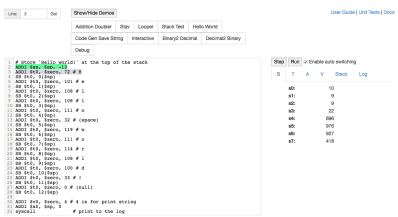

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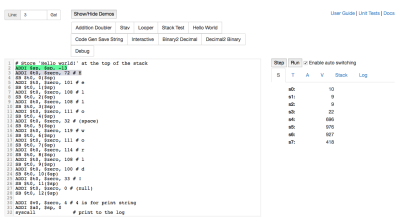

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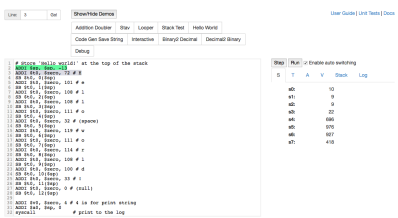

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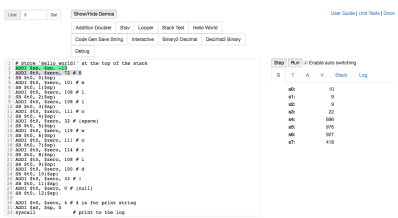

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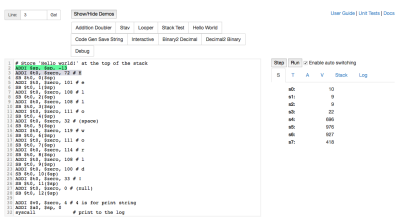

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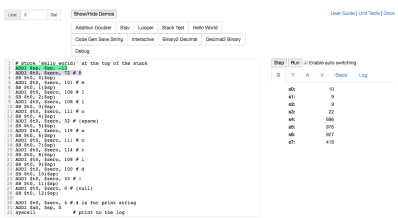

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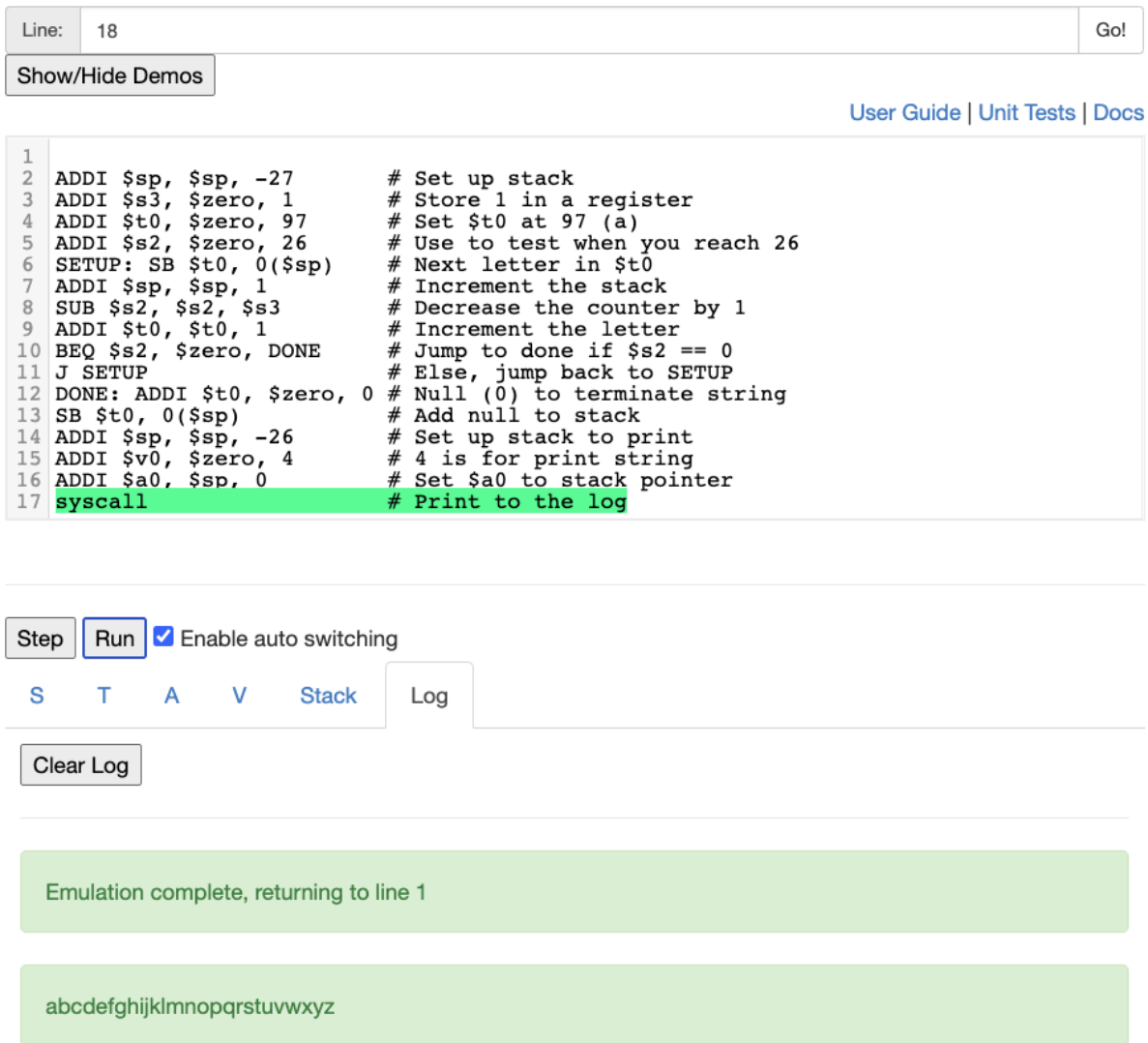
  - See reading for more variations.

Jump Demo



(Demo with `WeMIPS`)

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- Machine Language: Jumps & Loops
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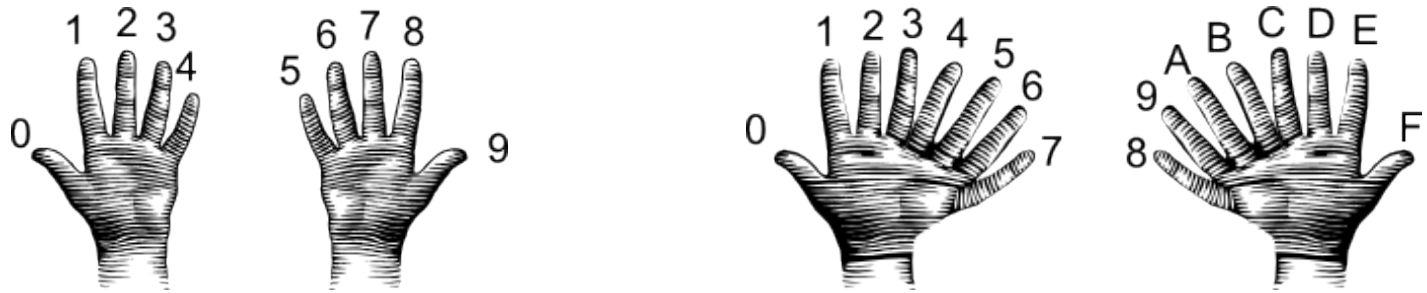
Hexadecimal to Decimal: Converting Between Bases



(from i-programmer.info)

- From hexadecimal to decimal (assuming two-digit numbers):
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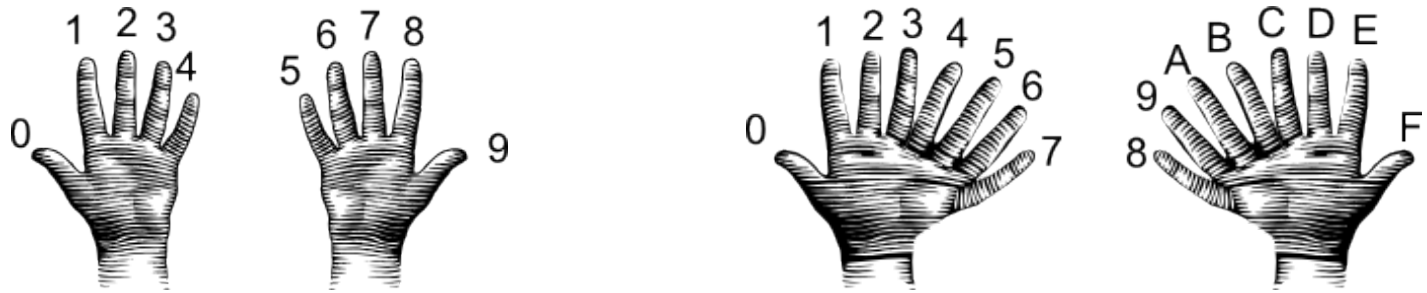

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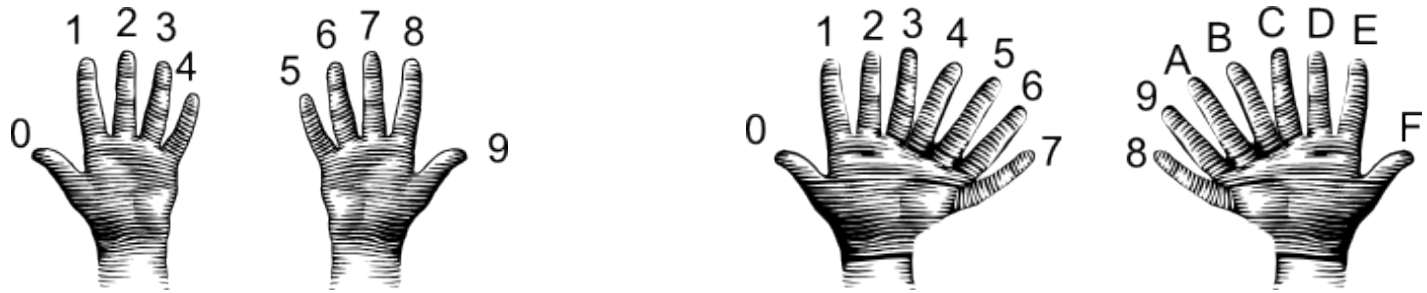

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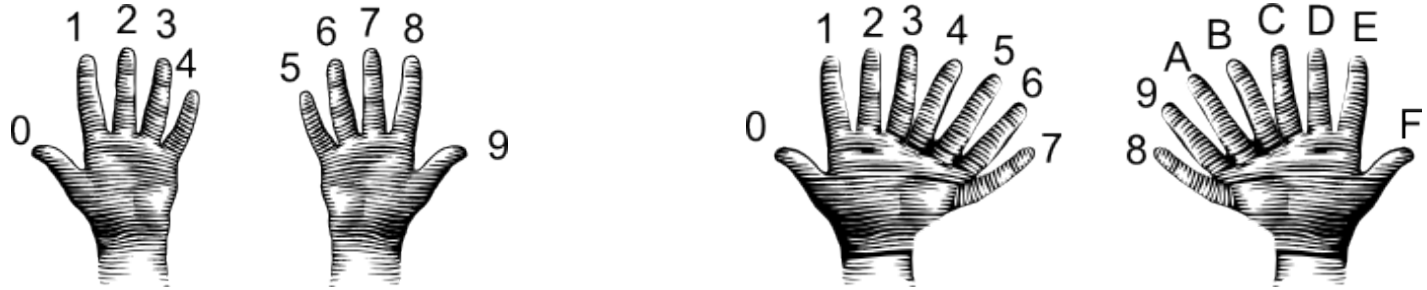

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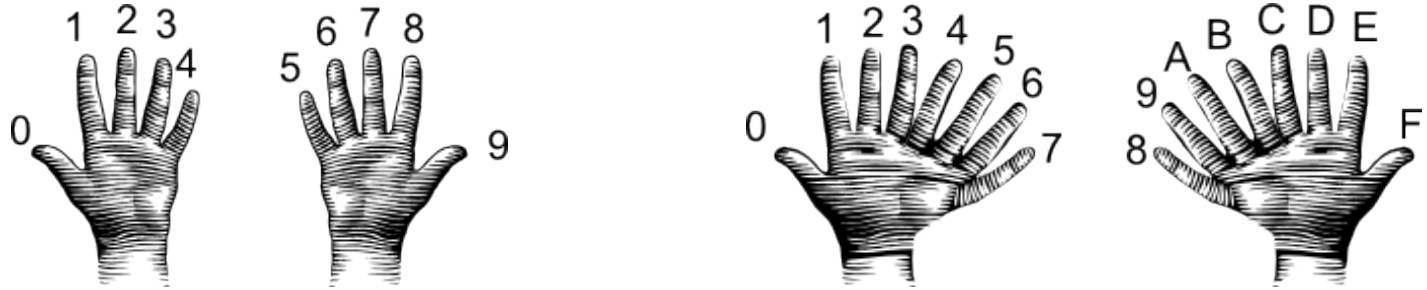

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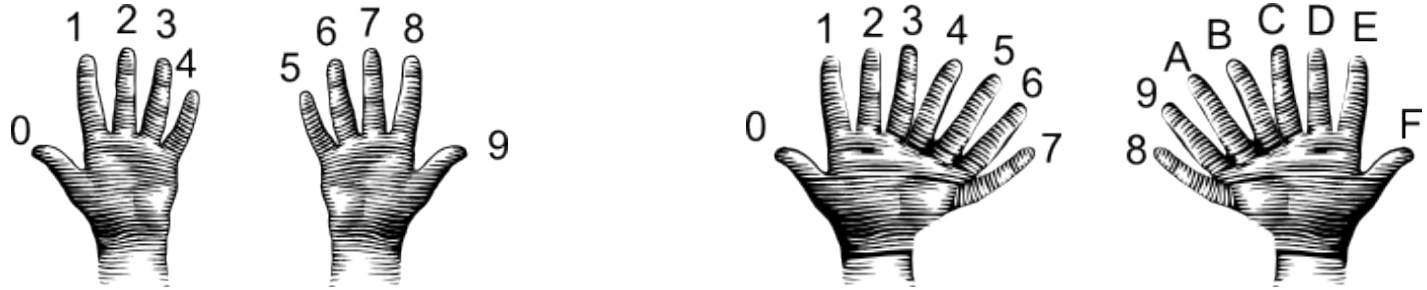

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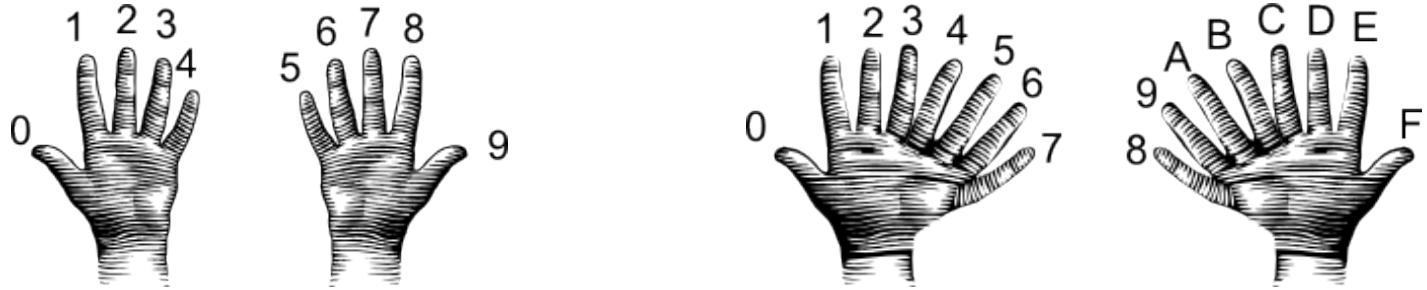

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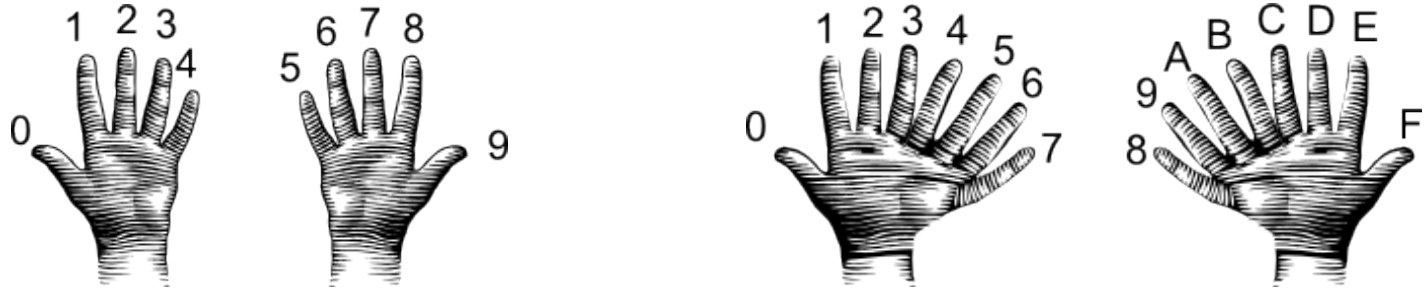

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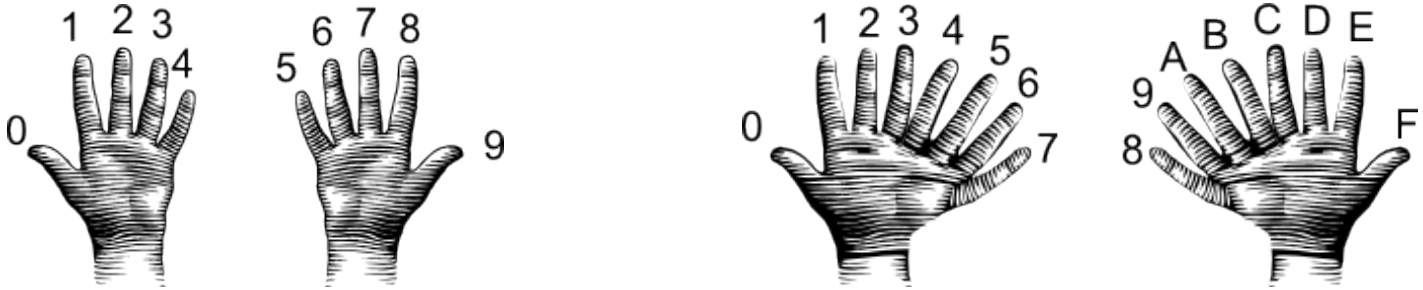

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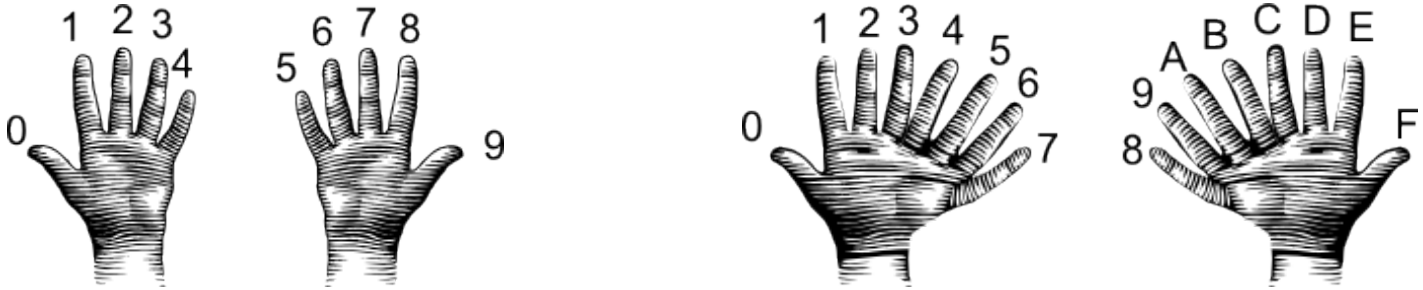

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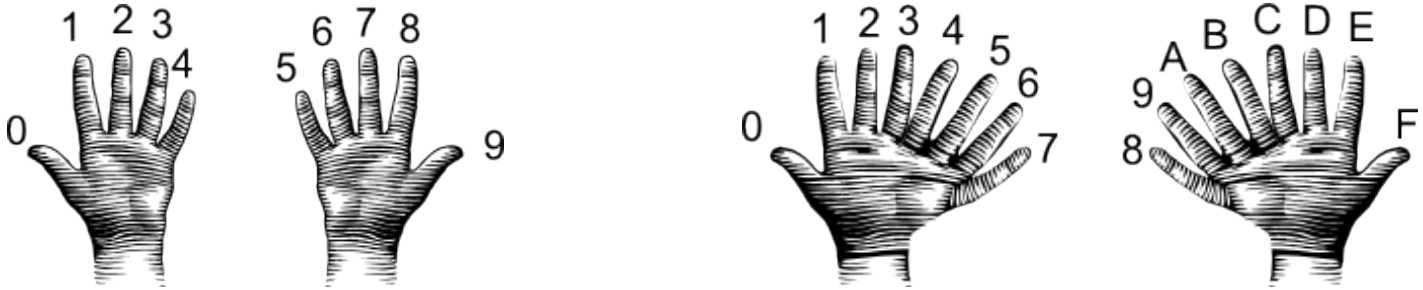
    `9 in decimal is 9. 9*16 is 144.`

Hexadecimal to Decimal: Converting Between Bases



(from i-programmer.info)

- From hexadecimal to decimal (assuming two-digit numbers):
  - Convert first digit to decimal and multiple by 16.
  - Convert second digit to decimal and add to total.
  - Example: what is 2A as a decimal number?

    `2 in decimal is 2. 2*16 is 32.`

    `A in decimal digits is 10.`

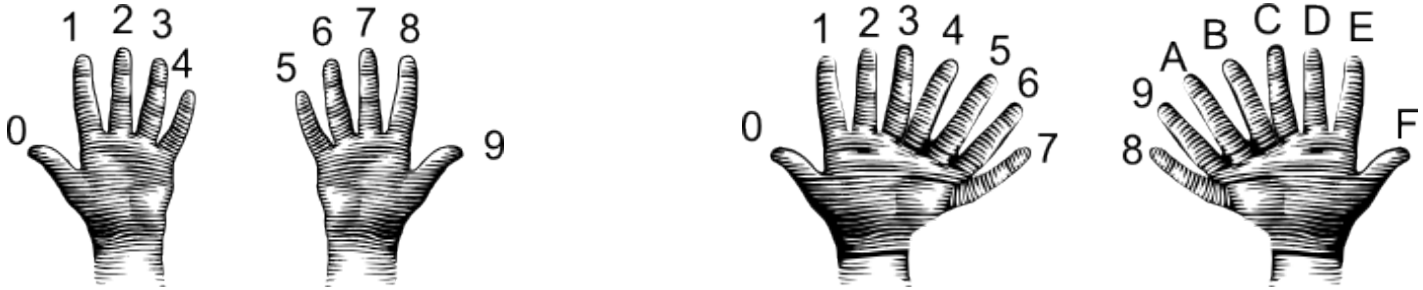
    `32 + 10 is 42.`

    Answer is 42.
  - Example: what is 99 as a decimal number?

    `9 in decimal is 9. 9*16 is 144.`

    `9 in decimal digits is 9`

Hexadecimal to Decimal: Converting Between Bases



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    Answer is 42.
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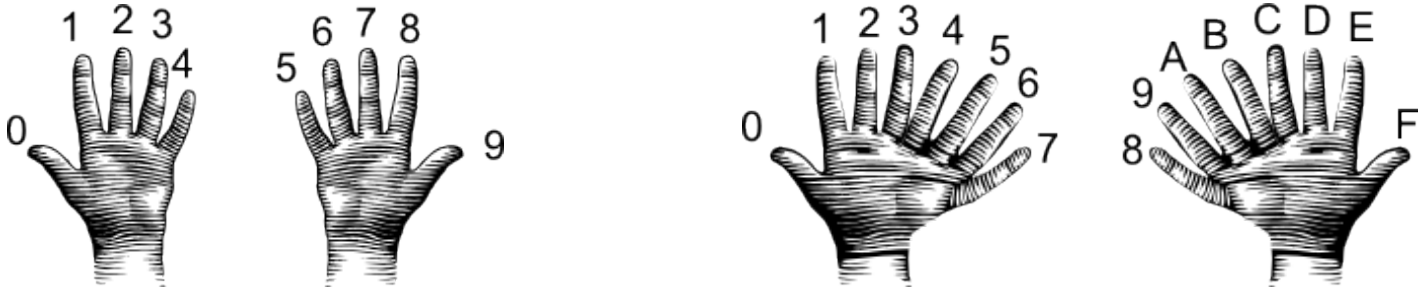
    `9 in decimal digits is 9`

    `144 + 9 is 153.`

Hexadecimal to Decimal: Converting Between Bases



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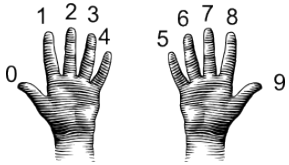
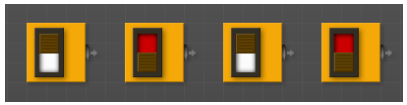
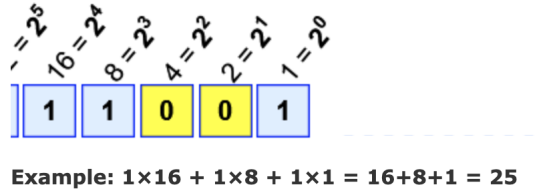
    Answer is 153.

Decimal to Binary: Converting Between Bases







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  - Divide by 128 ($= 2^7$). Quotient is the first digit.

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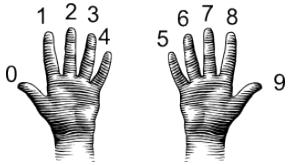

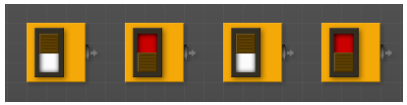

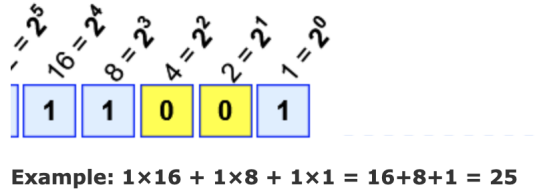

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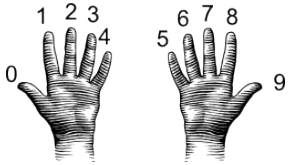

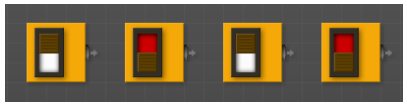

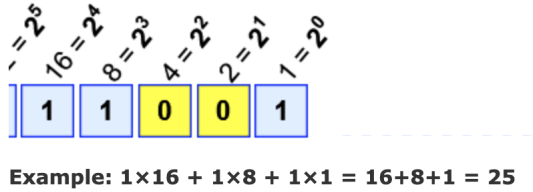

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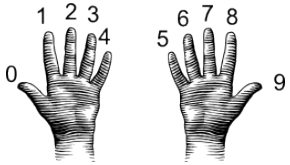

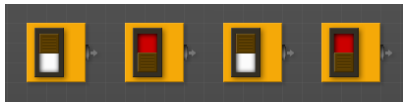

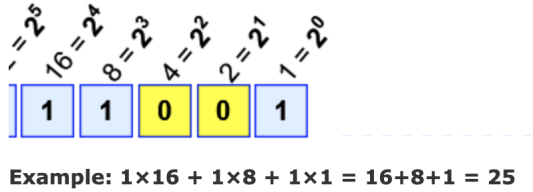

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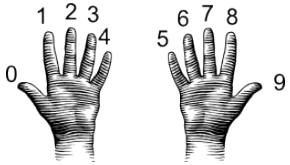

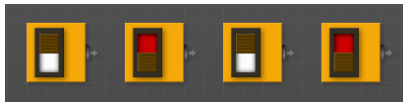

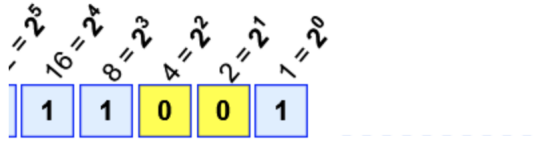

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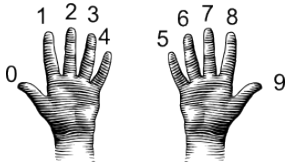

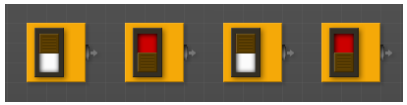

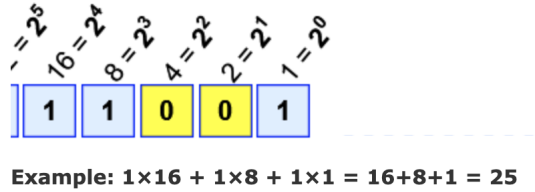

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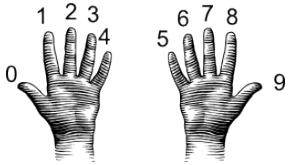

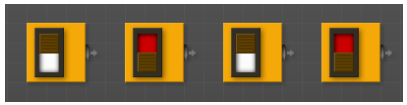

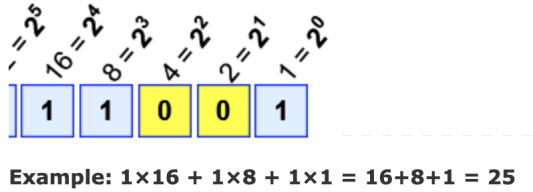

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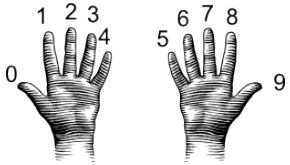

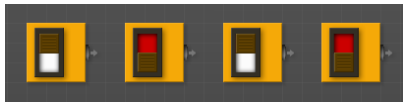

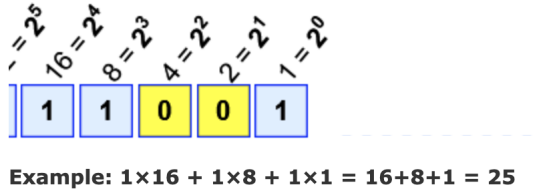

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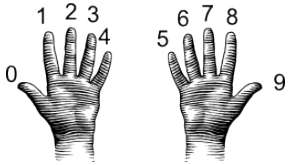

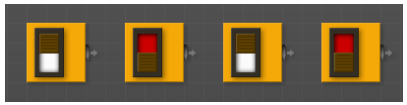

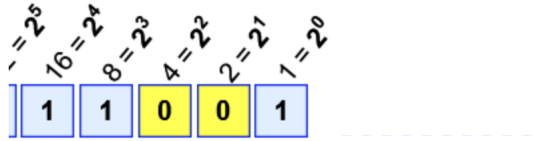

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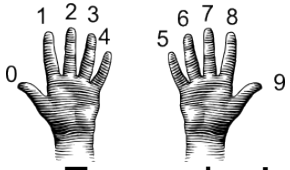
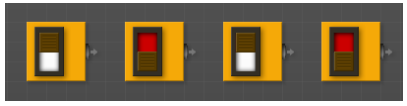
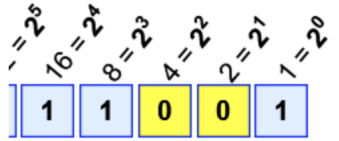
  - Example: what is 130 in binary notation?

Decimal to Binary: Converting Between Bases







Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

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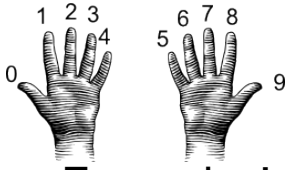
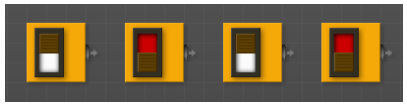
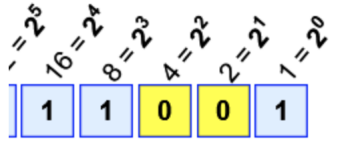
    `130/128 is 1 rem 2.`

Decimal to Binary: Converting Between Bases







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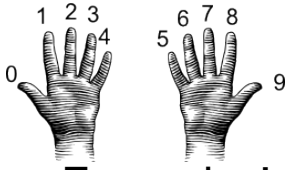
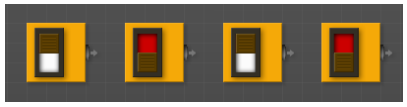
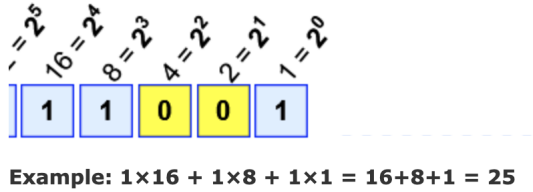
    `130/128 is 1 rem 2. First digit is 1:`

Decimal to Binary: Converting Between Bases







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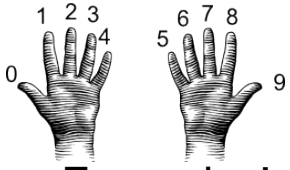
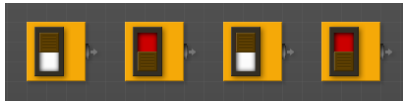
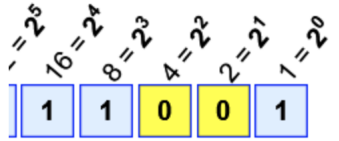
    `130/128 is 1 rem 2. First digit is 1:  1...`

    `2/64 is 0 rem 2.`

Decimal to Binary: Converting Between Bases







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```
130/128 is 1 rem 2. First digit is 1:    1...
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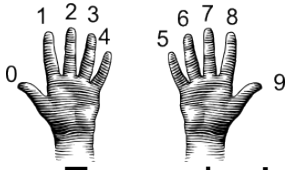
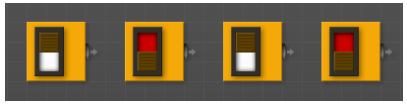
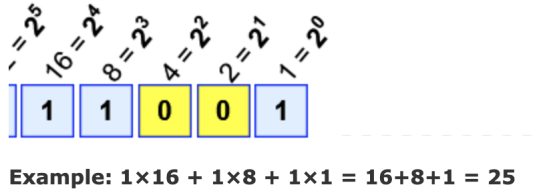
```

Decimal to Binary: Converting Between Bases







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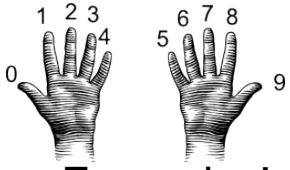

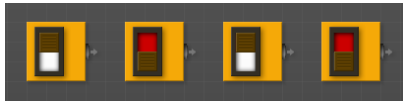

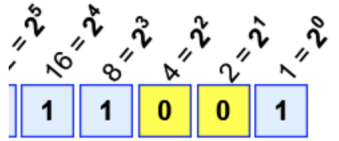

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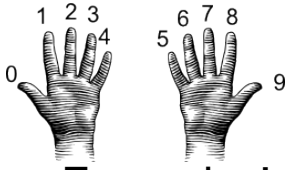

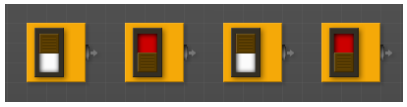

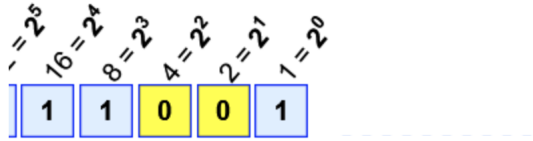

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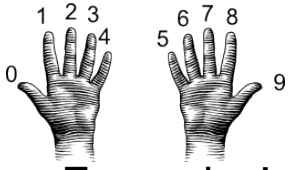

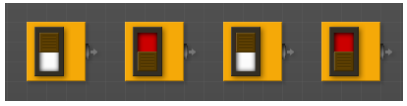

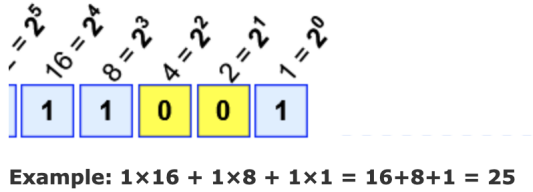

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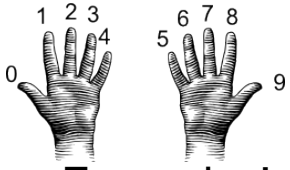

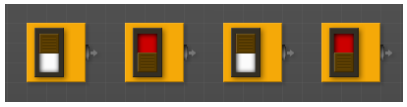

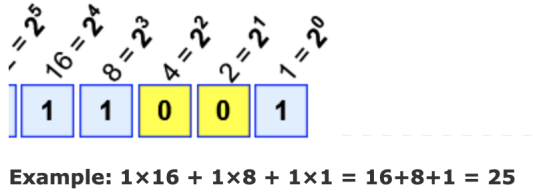

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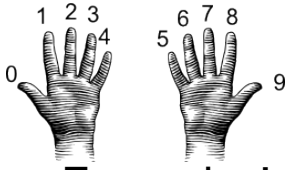

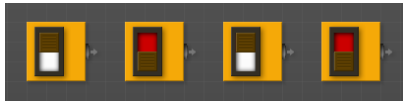

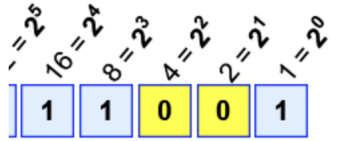

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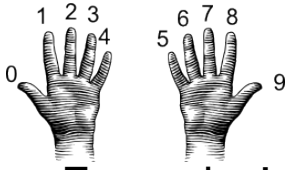

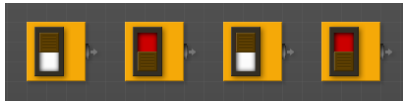

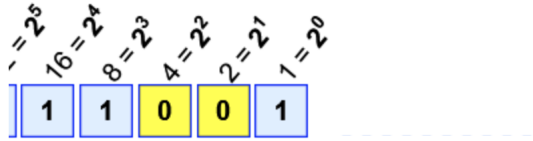

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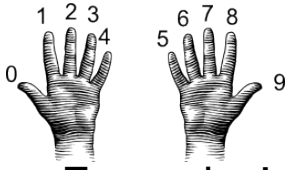

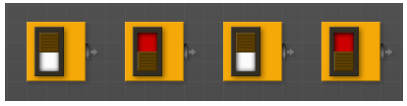

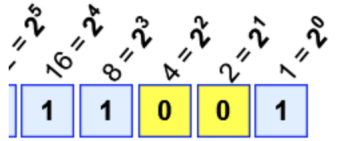

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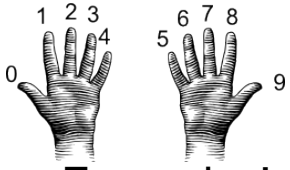

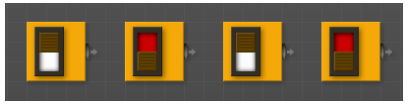

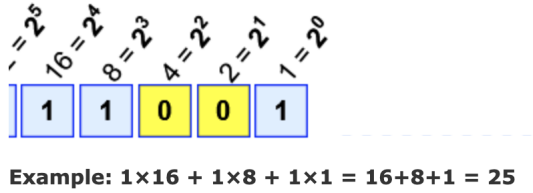

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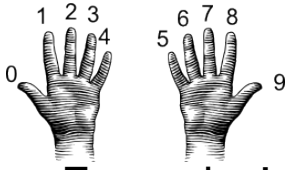

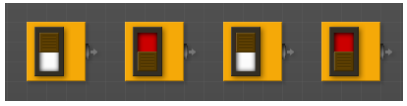

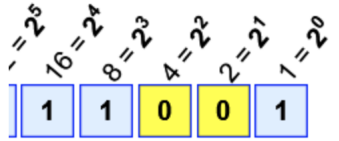

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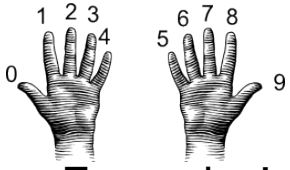

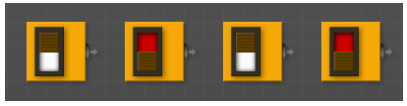

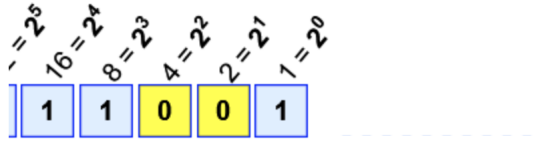

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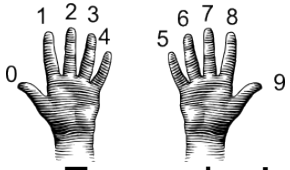

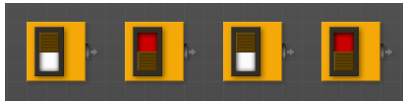

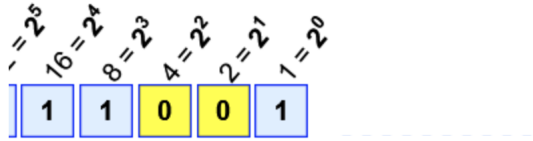

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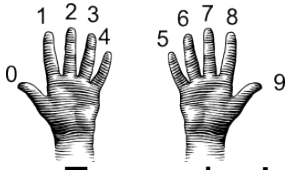

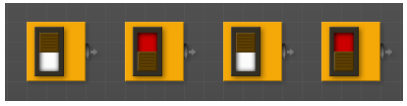

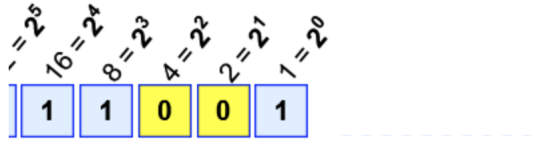

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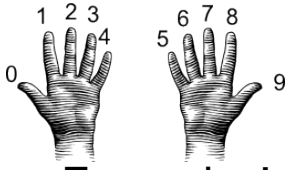

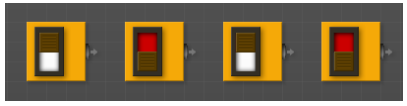

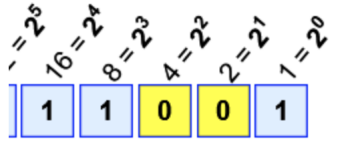

Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

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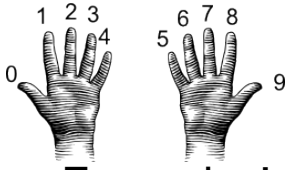

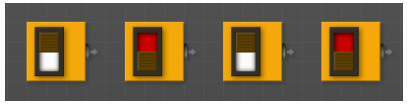

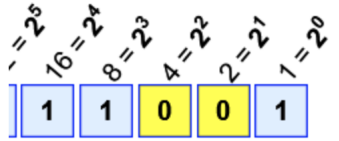

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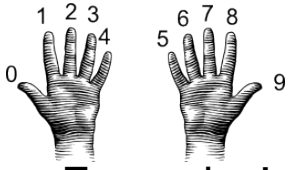

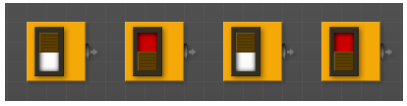

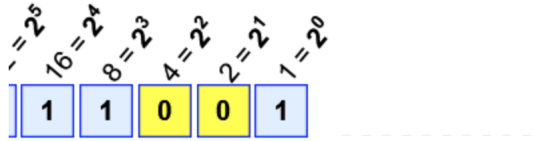

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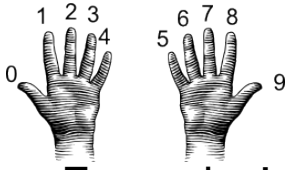

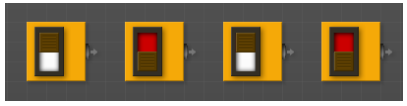

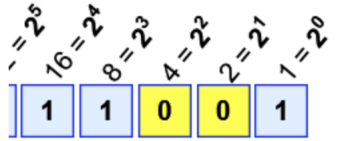

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Adding the last remainder:               10000010
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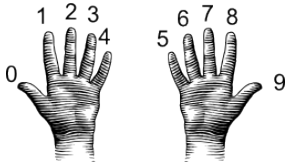

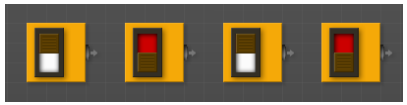

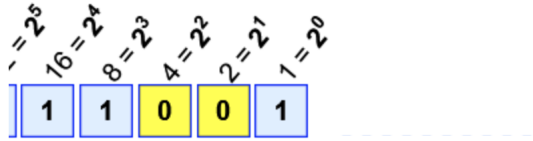

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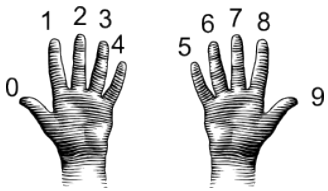

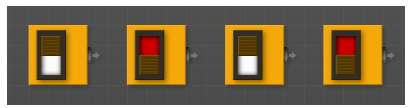

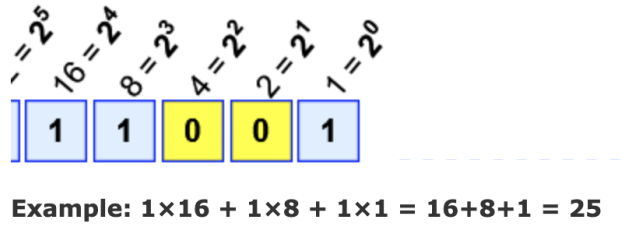

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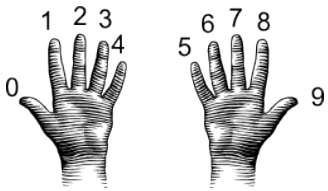
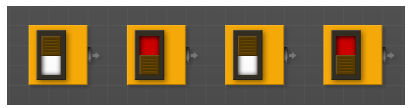
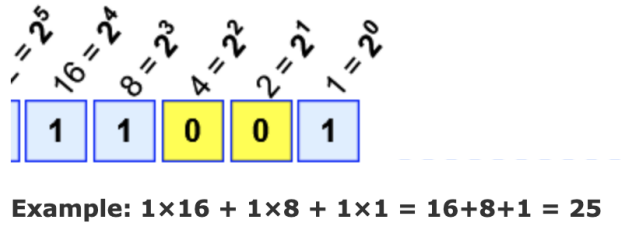


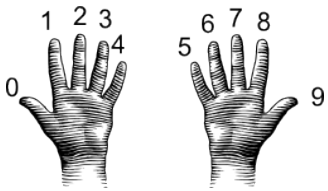


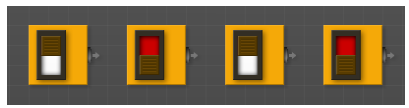


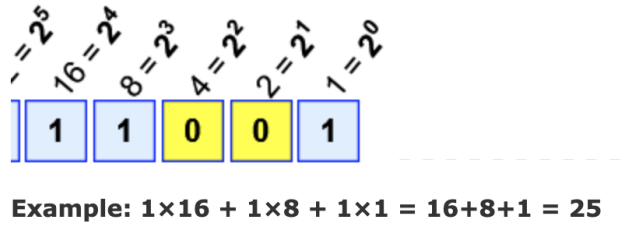
- Example: what is 99 in binary notation?

  `99/128 is 0 rem 99.`

Decimal to Binary: Converting Between Bases







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  `99/128 is 0 rem 99. First digit is 0:`

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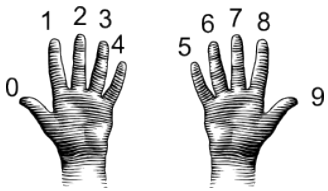

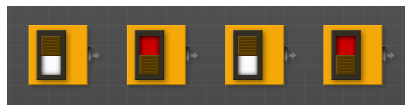

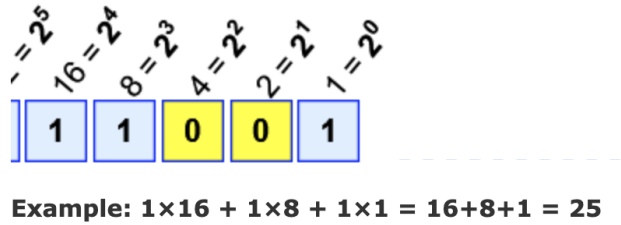

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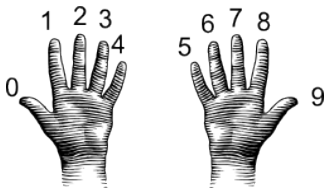

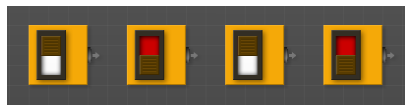

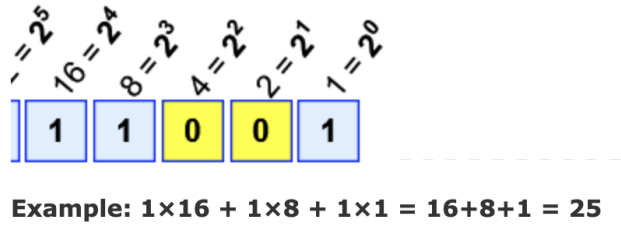

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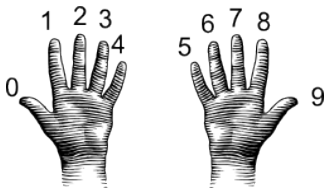

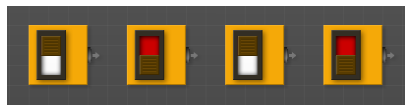

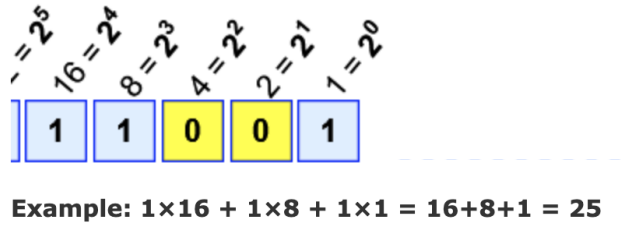

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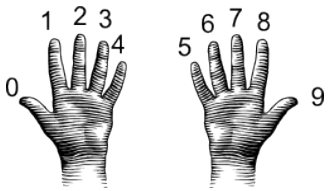

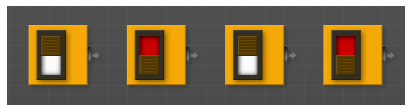

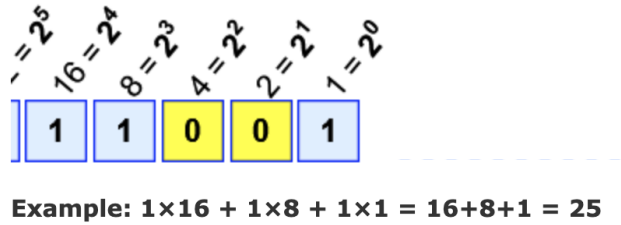

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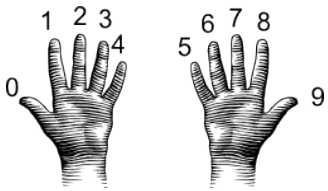

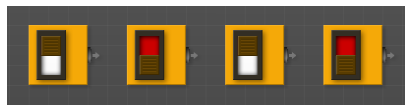

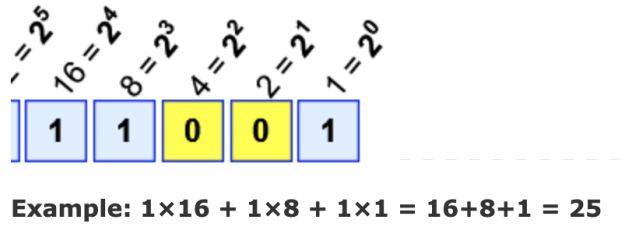

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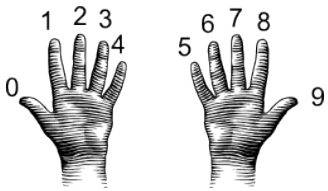

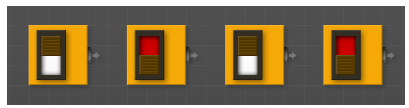

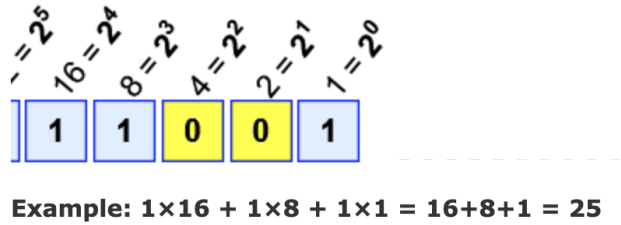

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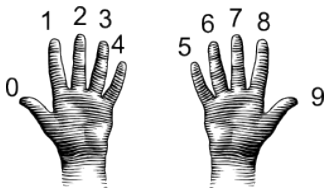

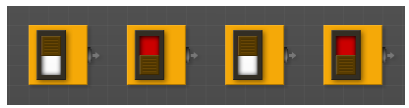

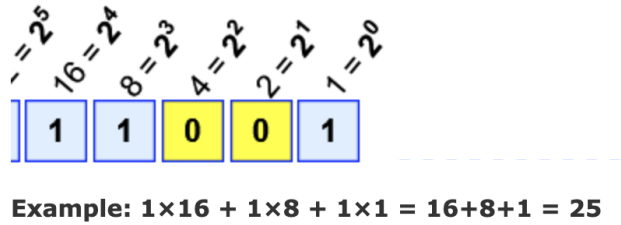

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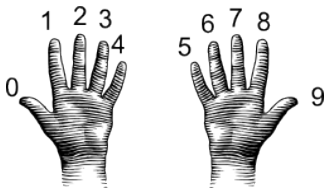

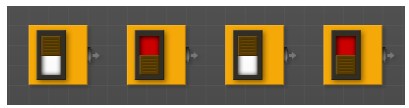

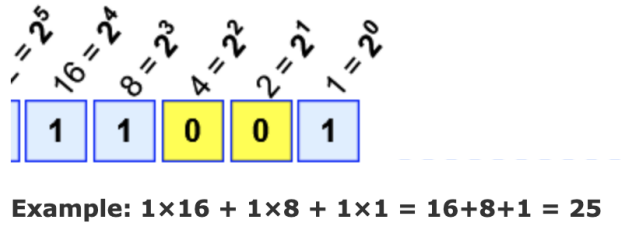

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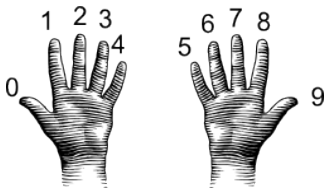

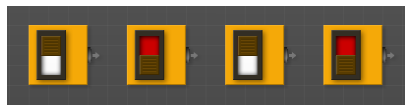

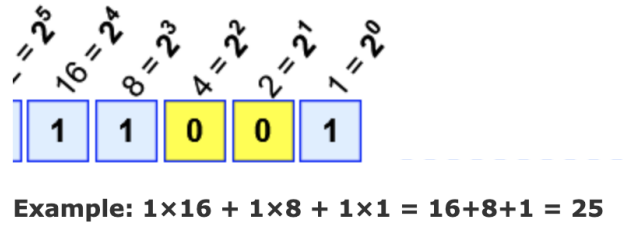

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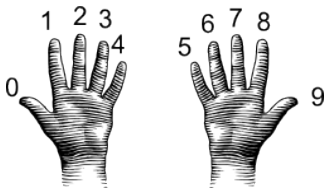

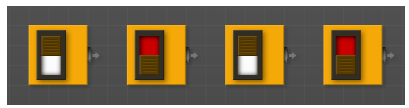

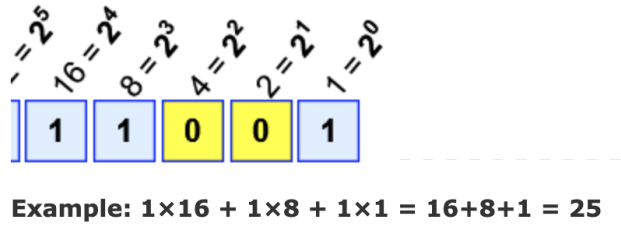

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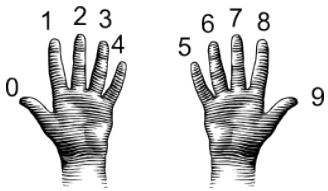

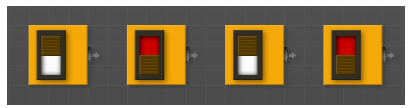

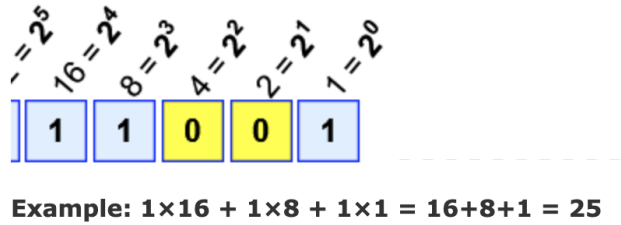

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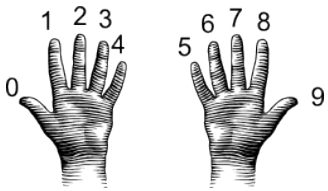

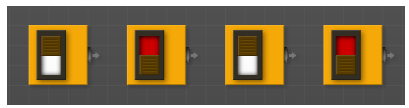

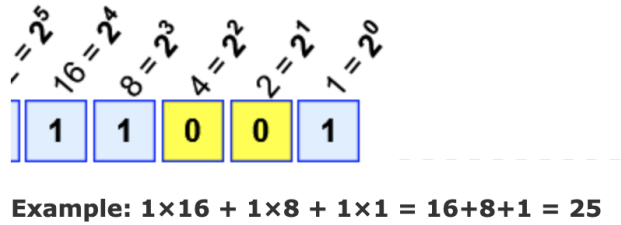

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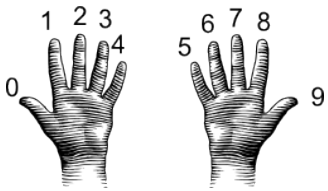

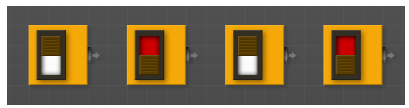

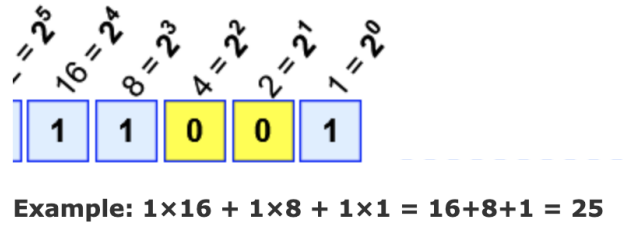

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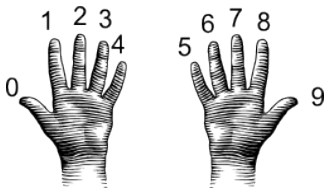

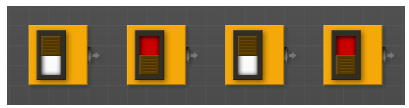

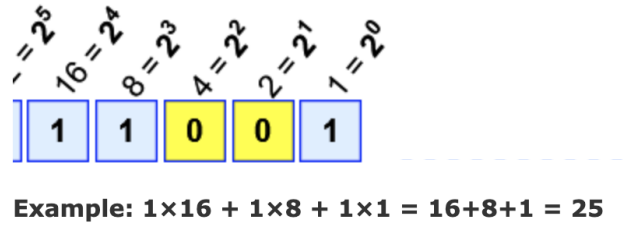

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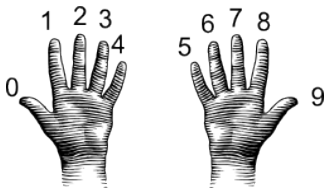

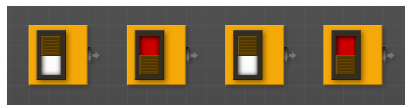

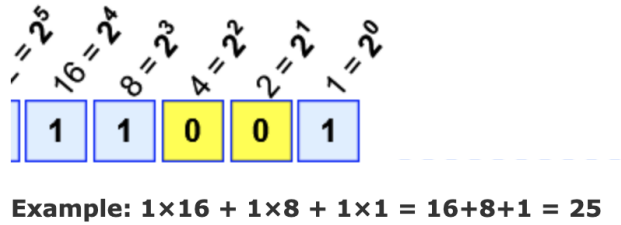

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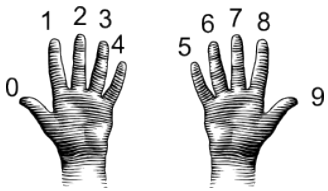

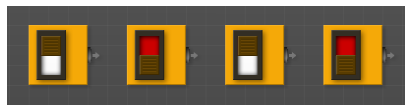

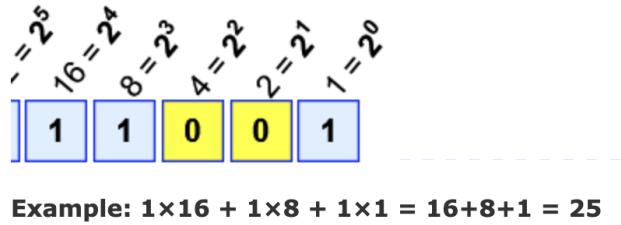

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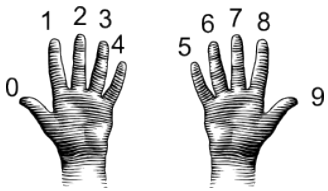

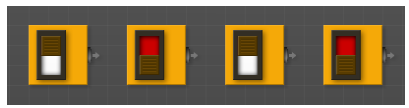

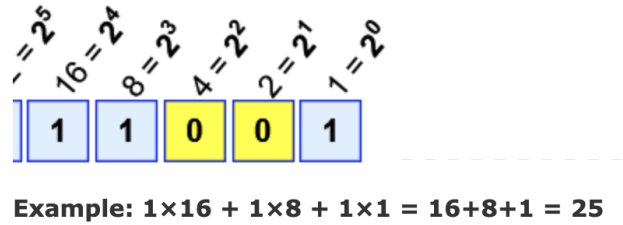

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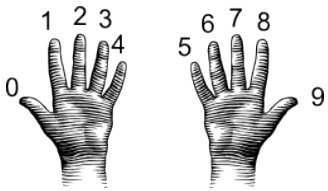

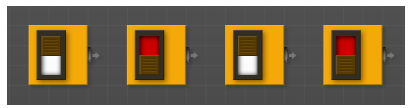

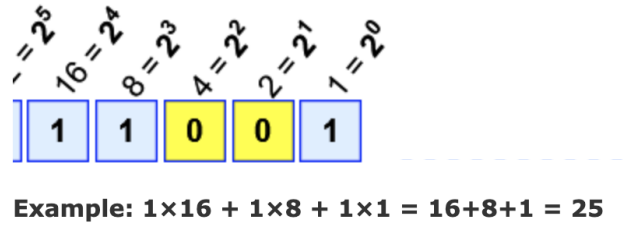

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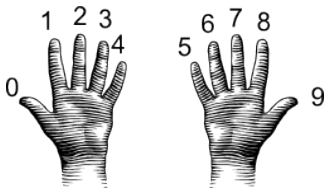

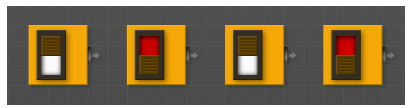

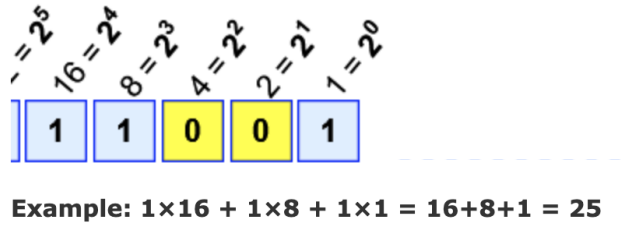

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Adding the last remainder:                01100011
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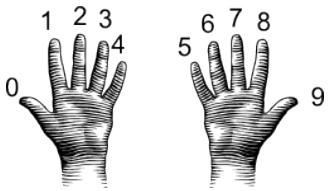

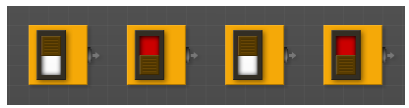

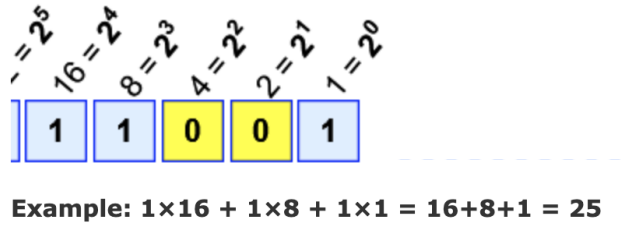

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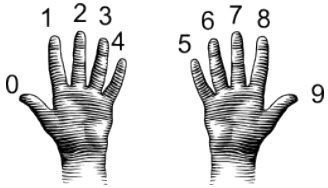
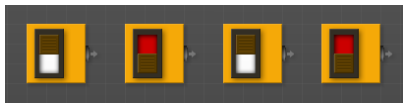
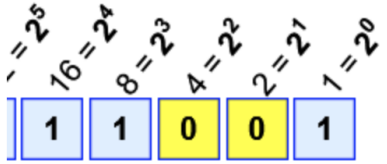
Answer is 1100011.

Binary to Decimal: Converting Between Bases



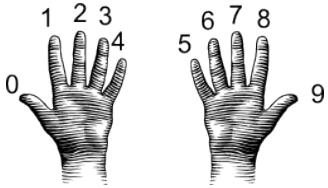


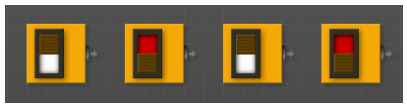


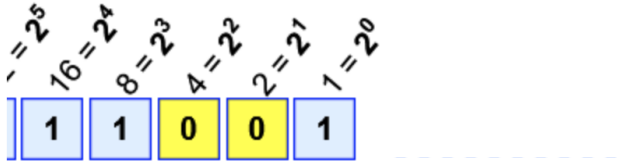
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

- From binary to decimal:
  - Set sum = last digit.

Binary to Decimal: Converting Between Bases



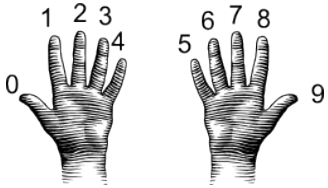


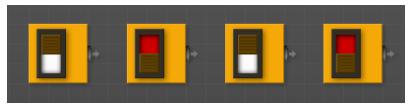


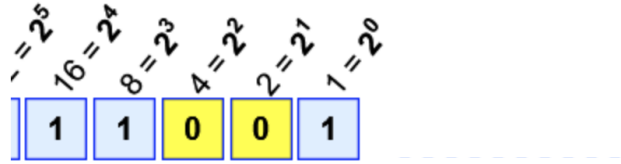
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.

Binary to Decimal: Converting Between Bases



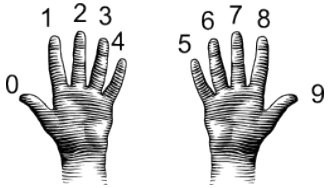


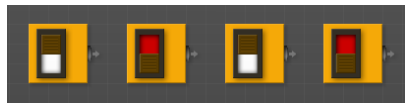


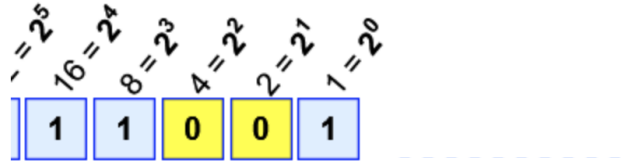
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.

Binary to Decimal: Converting Between Bases







- From binary to decimal:
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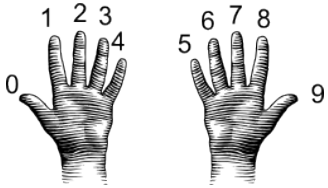
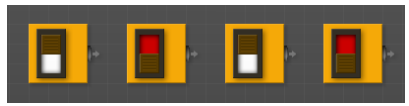
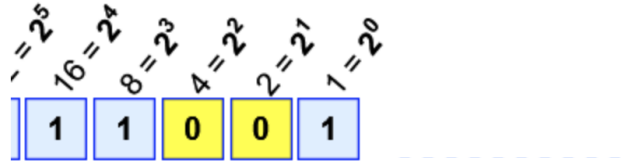
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.

Binary to Decimal: Converting Between Bases







- From binary to decimal:
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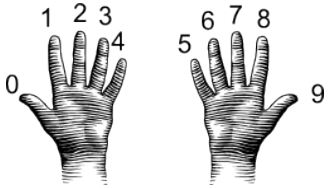
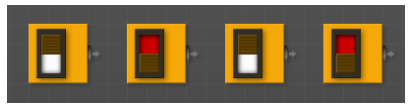
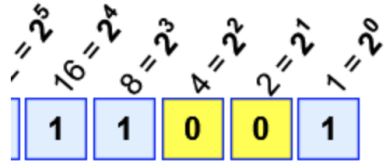
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.

Binary to Decimal: Converting Between Bases







Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

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  - Set sum = last digit.
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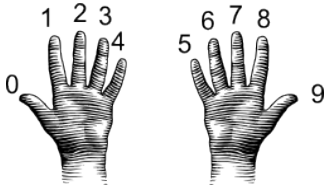
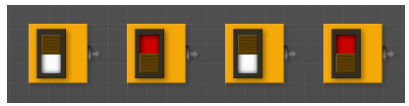
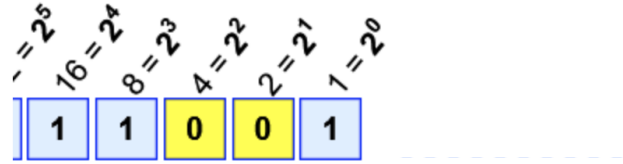
Binary to Decimal: Converting Between Bases







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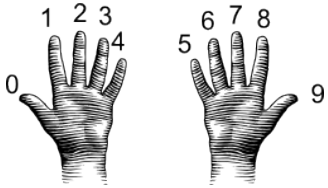
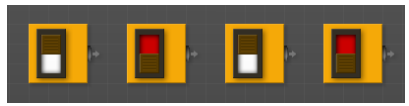
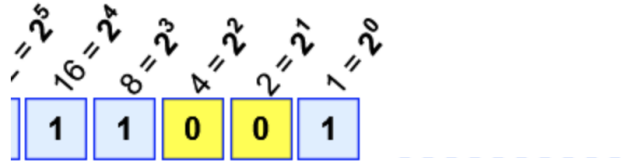
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.

Binary to Decimal: Converting Between Bases







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  - Multiply next digit by $32 = 2^5$. Add to sum.
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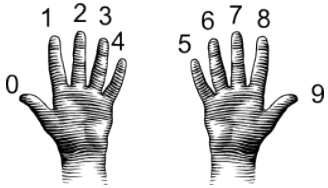
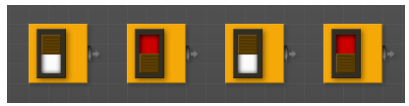
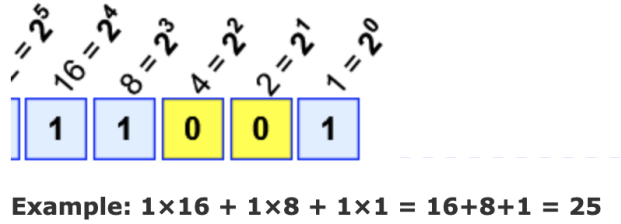
Binary to Decimal: Converting Between Bases







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  - Multiply next digit by $16 = 2^4$. Add to sum.
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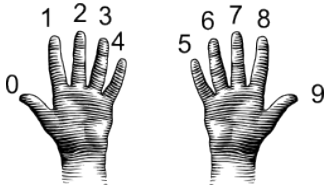
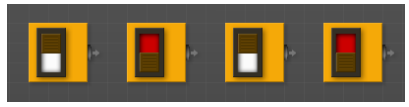
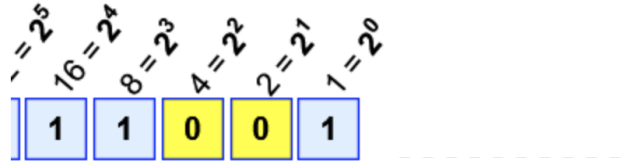
  - Sum is the decimal number.

Binary to Decimal: Converting Between Bases







Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

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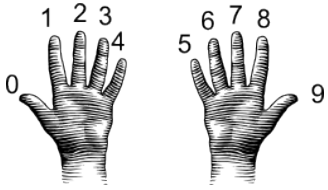
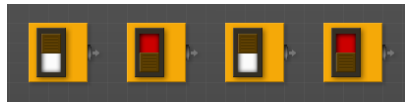
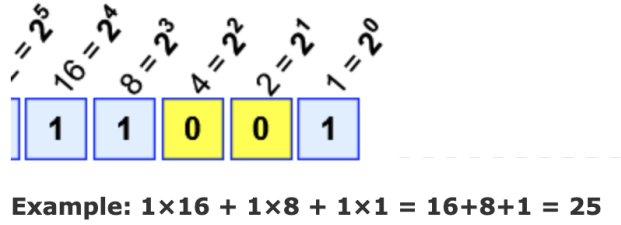
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

    `Sum starts with:`

Binary to Decimal: Converting Between Bases







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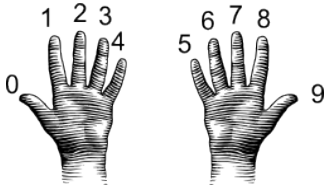
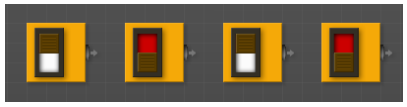
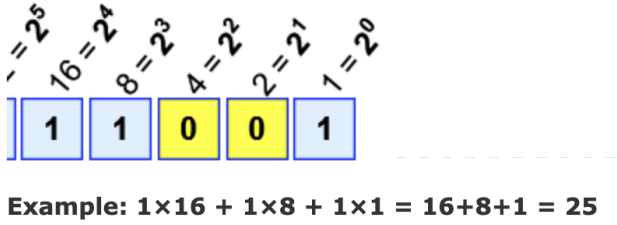
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:                1
0*2 = 0.  Add 0 to sum:
```

Binary to Decimal: Converting Between Bases







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```
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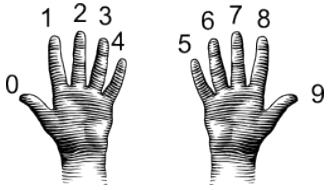
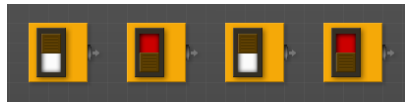
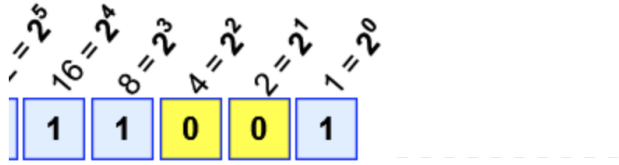
```

Binary to Decimal: Converting Between Bases







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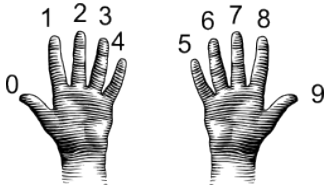
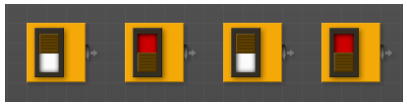
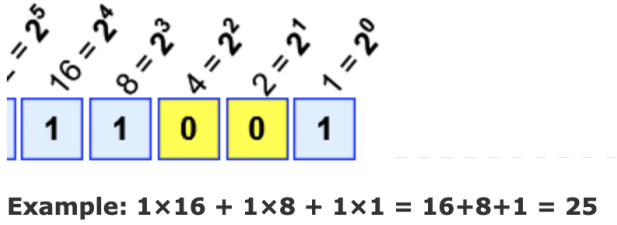
```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:
```

Binary to Decimal: Converting Between Bases







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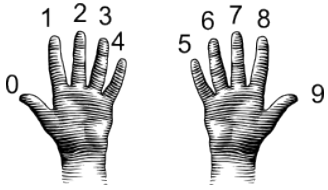
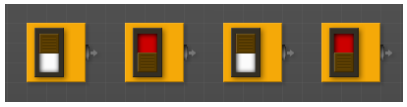
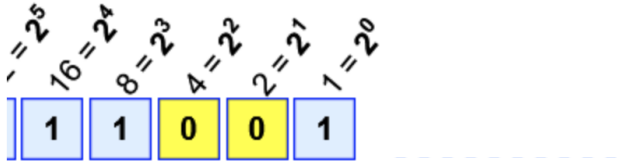
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
```

Binary to Decimal: Converting Between Bases







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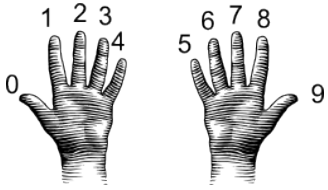
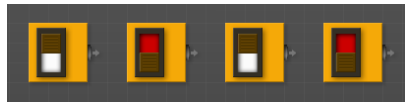
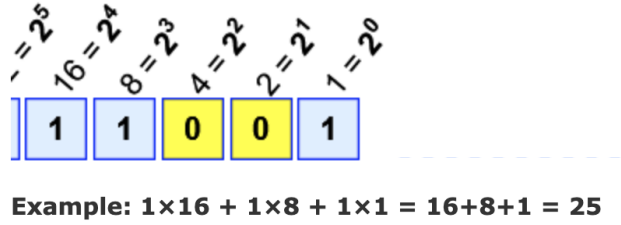
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:
```

Binary to Decimal: Converting Between Bases



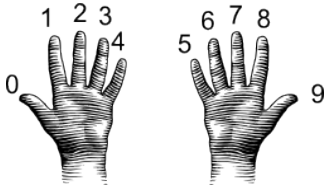


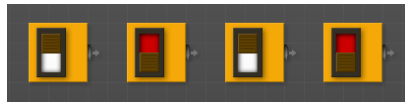


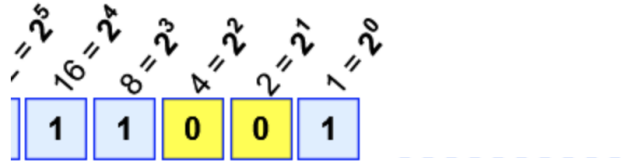
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:       13
```

Binary to Decimal: Converting Between Bases





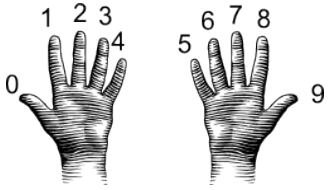


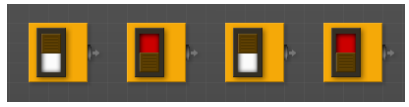
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

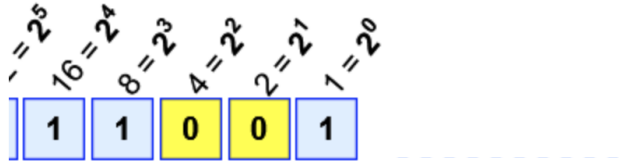
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:       13
1*16 = 16.  Add 16 to sum:
```

Binary to Decimal: Converting Between Bases





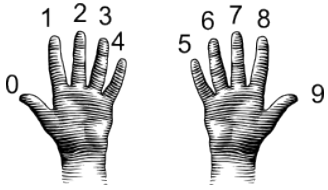


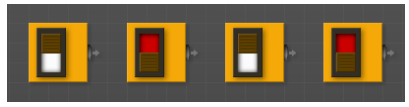
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

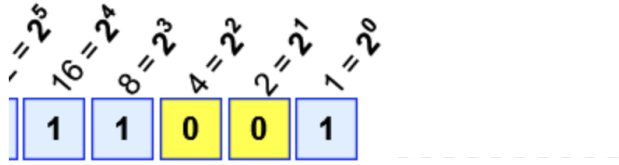
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:       13
1*16 = 16.  Add 16 to sum:    29
```

Binary to Decimal: Converting Between Bases





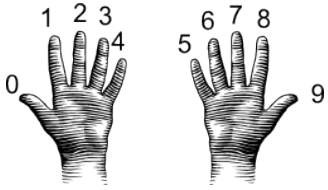


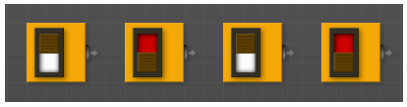
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

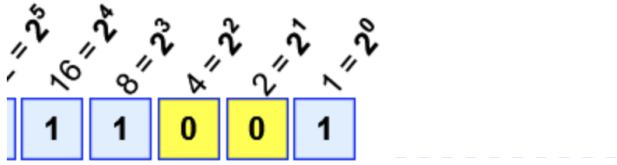
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:       13
1*16 = 16.  Add 16 to sum:    29
1*32 = 32.  Add 32 to sum:
```

Binary to Decimal: Converting Between Bases





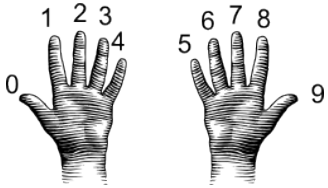


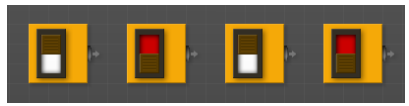
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

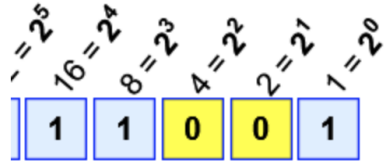
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:       13
1*16 = 16.  Add 16 to sum:    29
1*32 = 32.  Add 32 to sum:    61
```

Binary to Decimal: Converting Between Bases





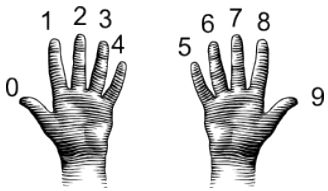


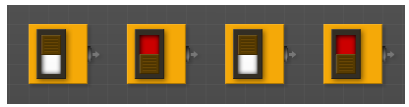
Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

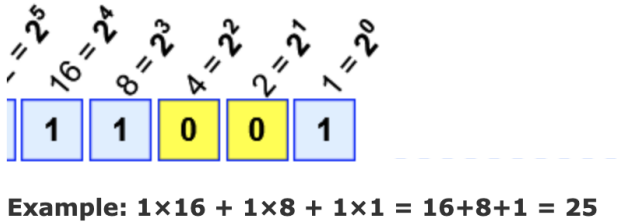
- From binary to decimal:
  - Set sum = last digit.
  - Multiply next digit by $2 = 2^1$. Add to sum.
  - Multiply next digit by $4 = 2^2$. Add to sum.
  - Multiply next digit by $8 = 2^3$. Add to sum.
  - Multiply next digit by $16 = 2^4$. Add to sum.
  - Multiply next digit by $32 = 2^5$. Add to sum.
  - Multiply next digit by $64 = 2^6$. Add to sum.
  - Multiply next digit by $128 = 2^7$. Add to sum.
  - Sum is the decimal number.
  - Example: What is 111101 in decimal?

```
Sum starts with:              1
0*2 = 0.  Add 0 to sum:       1
1*4 = 4.  Add 4 to sum:       5
1*8 = 8.  Add 8 to sum:       13
1*16 = 16.  Add 16 to sum:    29
1*32 = 32.  Add 32 to sum:    61
```

Binary to Decimal: Converting Between Bases



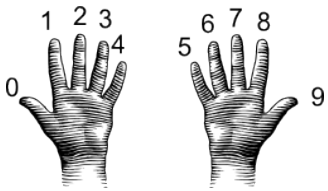


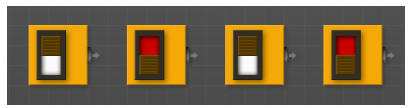


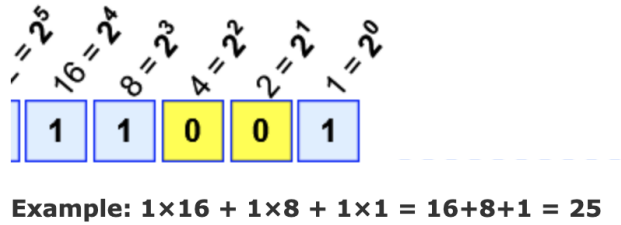
- Example: What is 10100100 in decimal?

  `Sum starts with:`

Binary to Decimal: Converting Between Bases



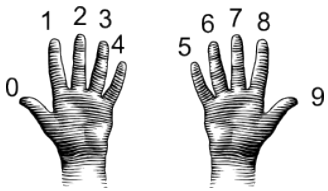


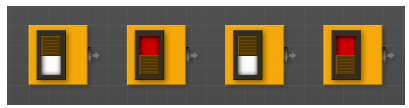


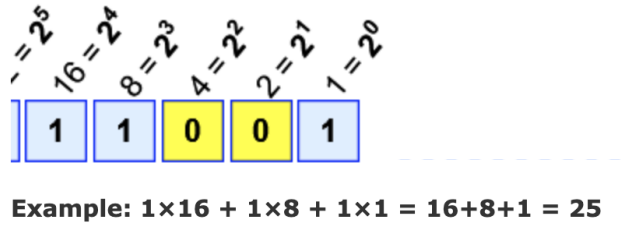
- Example: What is 10100100 in decimal?

```
Sum starts with:                    0
0*2 = 0.  Add 0 to sum:
```

Binary to Decimal: Converting Between Bases



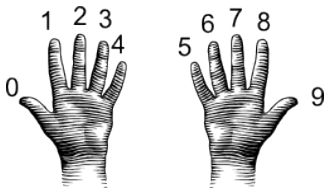


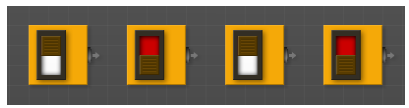


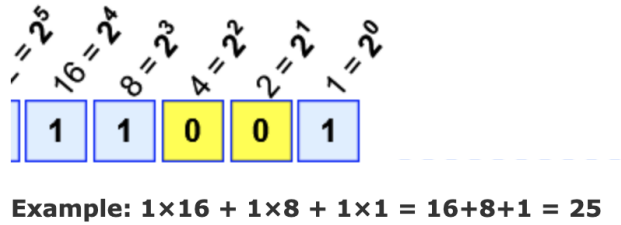
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.  Add 0 to sum:         0
```

Binary to Decimal: Converting Between Bases



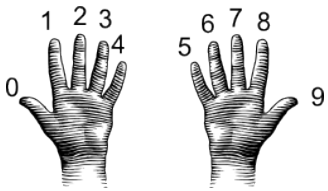


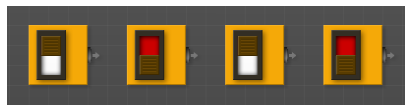


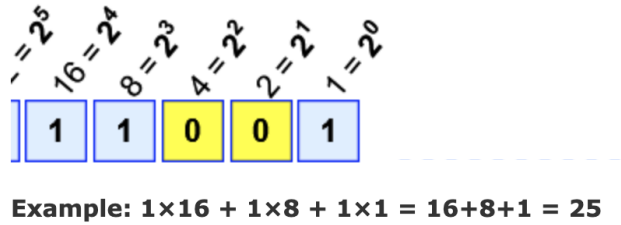
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.  Add 0 to sum:         0
1*4 = 4.  Add 4 to sum:
```

Binary to Decimal: Converting Between Bases



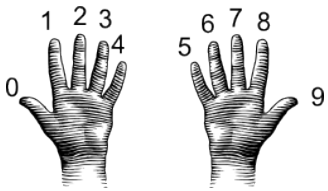


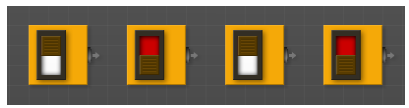


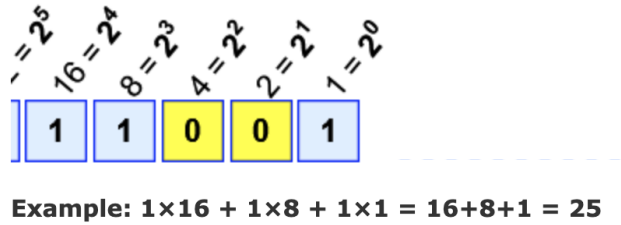
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.  Add 0 to sum:         0
1*4 = 4.  Add 4 to sum:         4
```

Binary to Decimal: Converting Between Bases



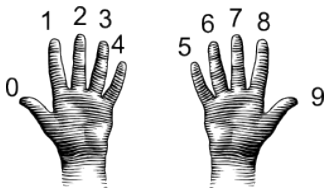


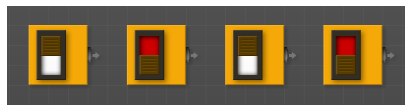


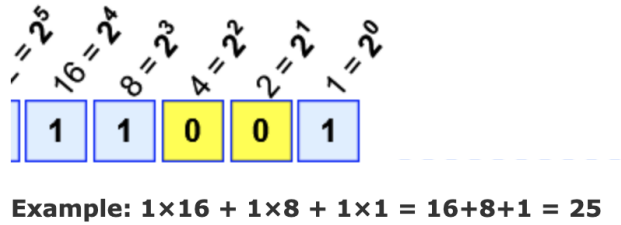
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.   Add 0 to sum:        0
1*4 = 4.   Add 4 to sum:        4
0*8 = 0.   Add 0 to sum:
```

Binary to Decimal: Converting Between Bases



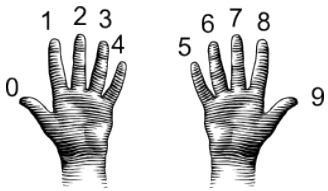


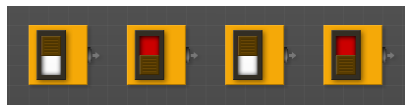


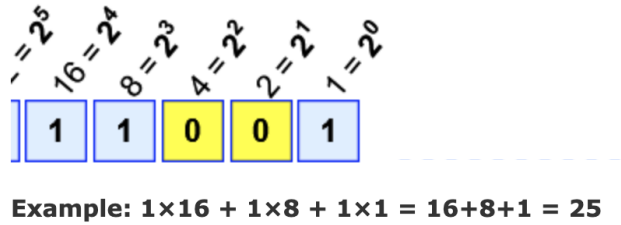
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.   Add 0 to sum:        0
1*4 = 4.   Add 4 to sum:        4
0*8 = 0.   Add 0 to sum:        4
```

Binary to Decimal: Converting Between Bases



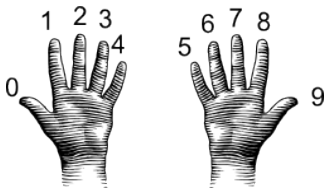


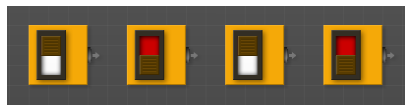


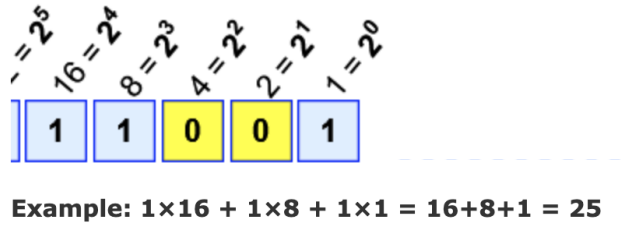
- Example: What is 10100100 in decimal?

```
Sum starts with:                0
0*2 = 0.   Add 0 to sum:        0
1*4 = 4.   Add 4 to sum:        4
0*8 = 0.   Add 0 to sum:        4
0*16 = 0.   Add 0 to sum:
```

Binary to Decimal: Converting Between Bases







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```
Sum starts with:                0
0*2 = 0.   Add 0 to sum:        0
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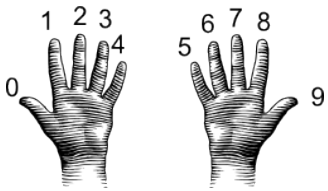
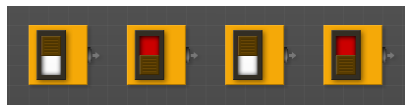
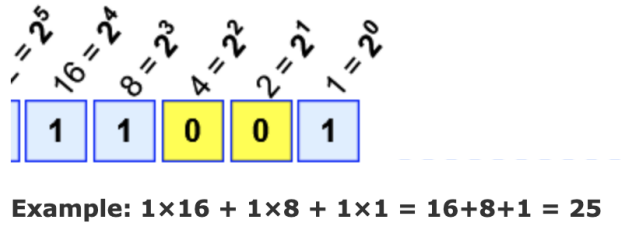
0*8 = 0.   Add 0 to sum:        4
0*16 = 0.   Add 0 to sum:       4
```

Binary to Decimal: Converting Between Bases







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1*32 = 32.   Add 32 to sum:
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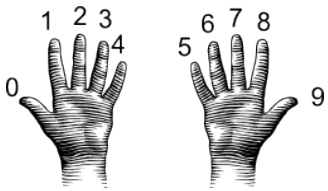

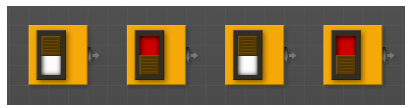

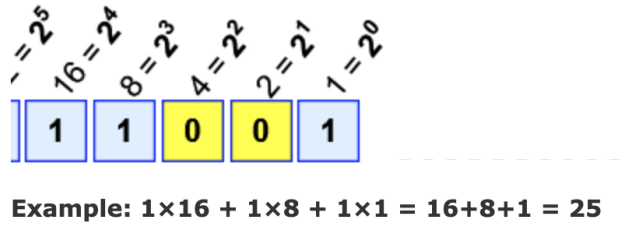

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0*16 = 0.   Add 0 to sum:       4
1*32 = 32.   Add 32 to sum:     36
```

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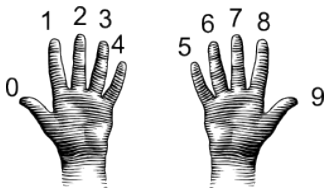

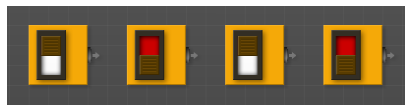

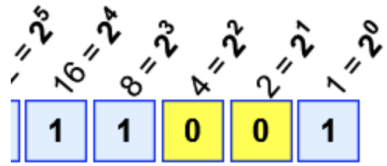

Example: 1×16 + 1×8 + 1×1 = 16+8+1 = 25

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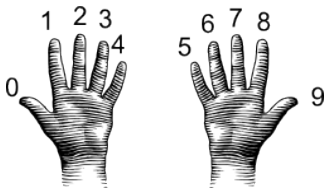
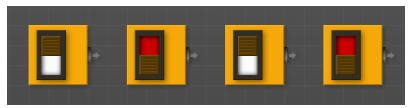
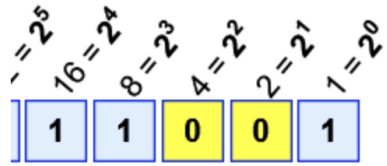
0*16 = 0.   Add 0 to sum:       4
1*32 = 32.   Add 32 to sum:     36
0*64 = 0.   Add 0 to sum:
```

Binary to Decimal: Converting Between Bases







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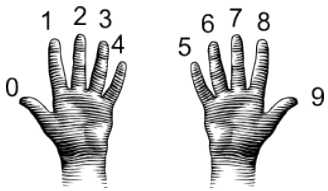

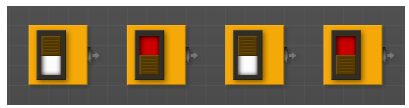

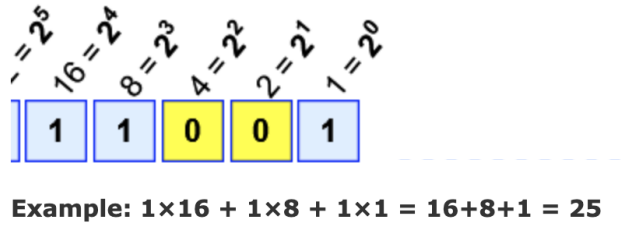

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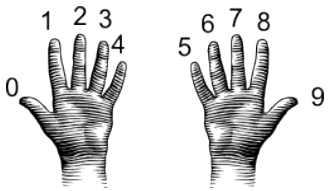
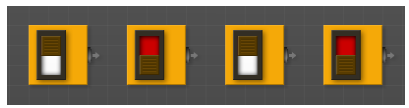
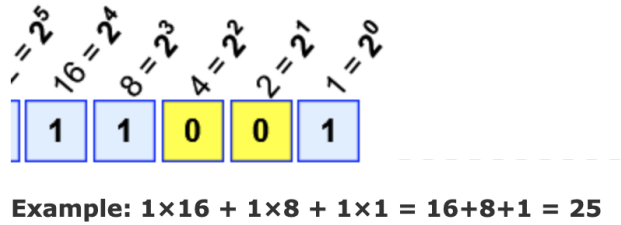
1*32 = 32.   Add 32 to sum:     36
0*64 = 0.   Add 0 to sum:       36
1*128 = 0.   Add 128 to sum:
```

Binary to Decimal: Converting Between Bases







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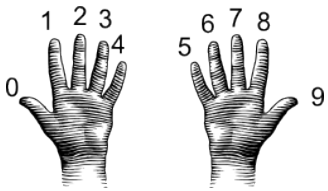
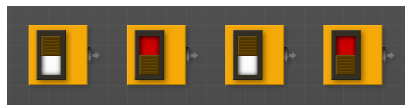
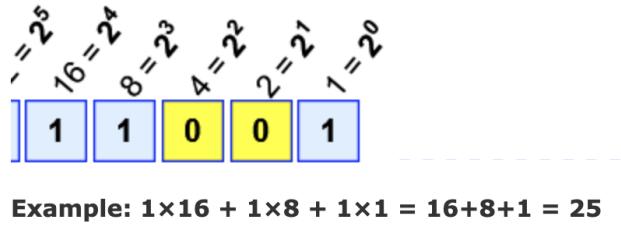
0*64 = 0.   Add 0 to sum:       36
1*128 = 0.   Add 128 to sum:    164
```

Binary to Decimal: Converting Between Bases







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0*64 = 0.   Add 0 to sum:       36
1*128 = 0.   Add 128 to sum:    164
```

The answer is 164.

Recap

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Final Overview: Format

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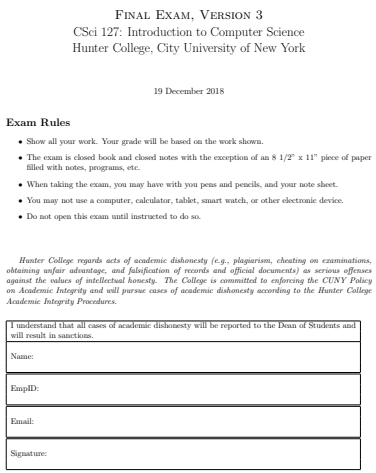
- Past exams available on webpage (includes answer keys).

Exam Options

Exam Times:



Final Exam, Version 3
CSci 127: Introduction to Computer Science
Hunter College, City University of New York

19 December 2018

Exam Rules

- Show all your work. Your grade will be based on the work shown.
- The exam is closed book and closed notes with the exception of an 8 1/2" x 11" piece of paper filled with notes, programs, etc.
- When taking the exam, you may have with you pens and pencils, and your note sheet.
- You may not use a computer, calculator, tablet, smart watch, or other electronic device.
- Do not open this exam until instructed to do so.

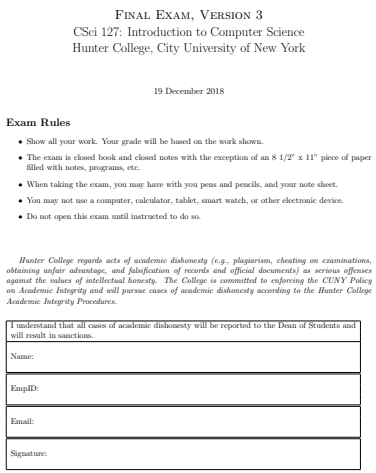
Hunter College regards acts of academic dishonesty (e.g., plagiarism, cheating on examinations, obtaining unfair advantage, and falsification of records and official documents) as serious offenses against the values of intellectual honesty. The College is committed to enforcing the CUNY Policy on Academic Integrity and will pursue cases of academic dishonesty according to the Hunter College Academic Integrity Procedures.

I understand that all cases of academic dishonesty will be reported to the Dean of Students and will result in sanctions.
Name:
EmplD:
Email:
Signature:

Exam Options

Exam Times:

- Default Regular Time: Monday, 20 December, 9-11am.



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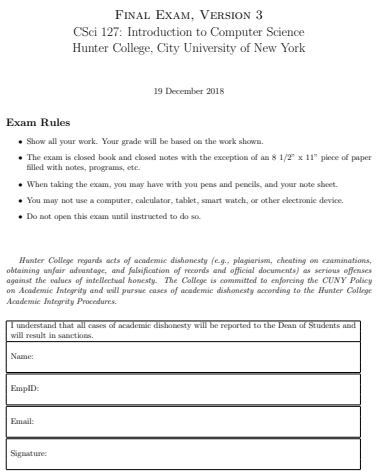

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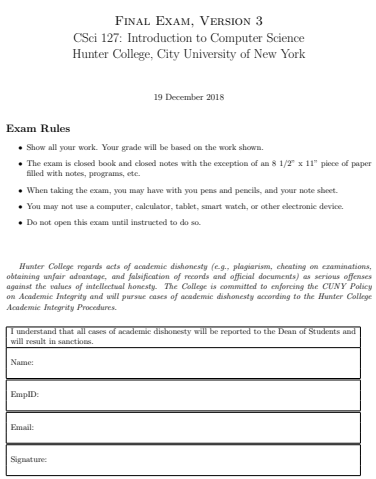
Exam Options



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- Accessibility Testing: Paperwork required. Must be completed on 30 November. If you have not done so already, email me no later than 23 November.

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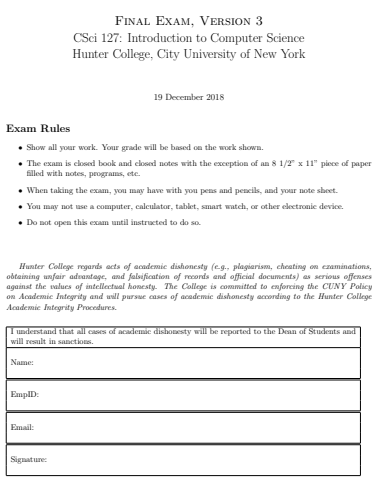

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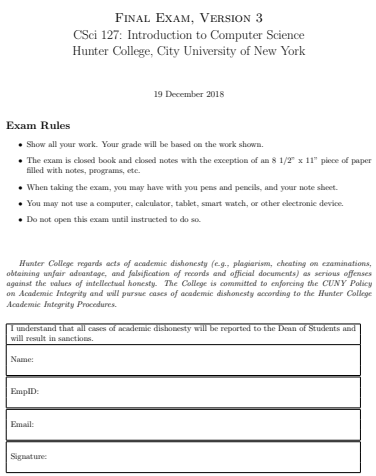
Exam Options



Final Exam, Version 3
CSci 127: Introduction to Computer Science
Hunter College, City University of New York

19 December 2018

Exam Rules

- Show all your work. Your grade will be based on the work shown.
- The exam is closed book and closed notes with the exception of an 8 1/2" x 11" piece of paper filled with notes, programs, etc.
- When taking the exam, you may have with you pens and pencils, and your note sheet.
- You may not use a computer, calculator, tablet, smart watch, or other electronic device.
- Do not open this exam until instructed to do so.

Hunter College regards acts of academic dishonesty (e.g., plagiarism, cheating on examinations, obtaining unfair advantage, and falsification of records and official documents) as serious offenses against the values of intellectual honesty. The College is committed to enforcing the CUNY Policy on Academic Integrity and will pursue cases of academic dishonesty according to the Hunter College Academic Integrity Procedures.

I understand that all cases of academic dishonesty will be reported to the Dean of Students and will result in sanctions.

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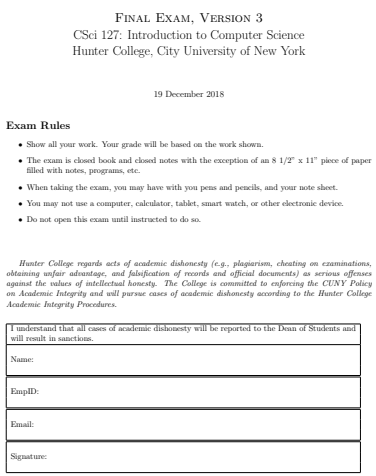

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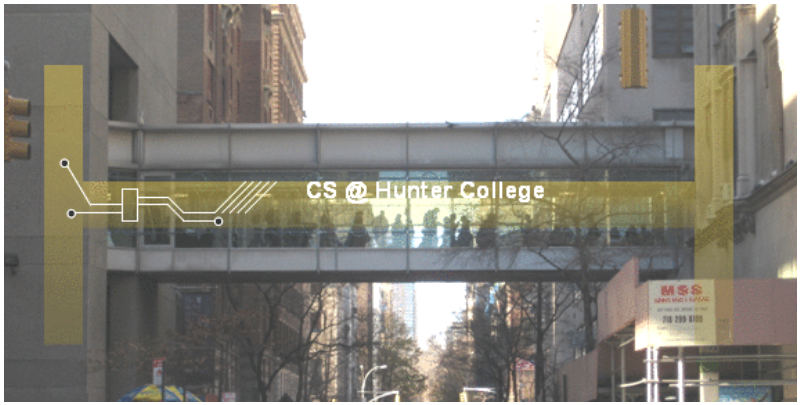

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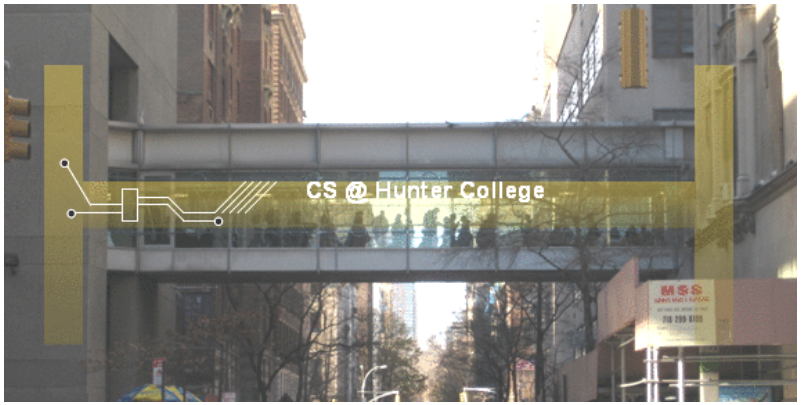

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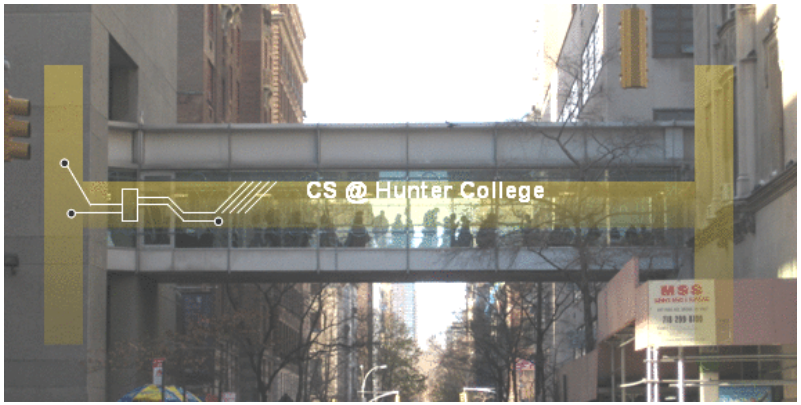

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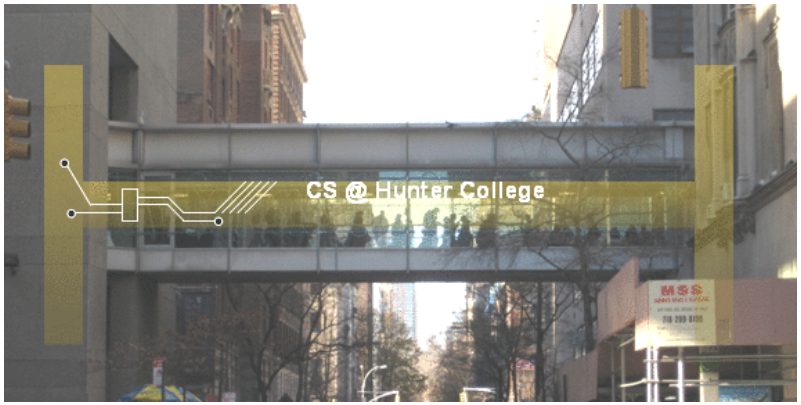

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- Take the Lecture Preview on Blackboard on Monday (or no later than 10am on Tuesday)